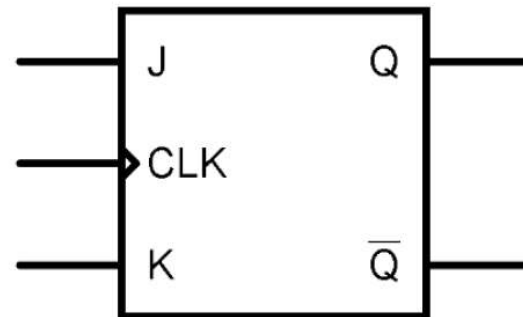


Flip-Flops

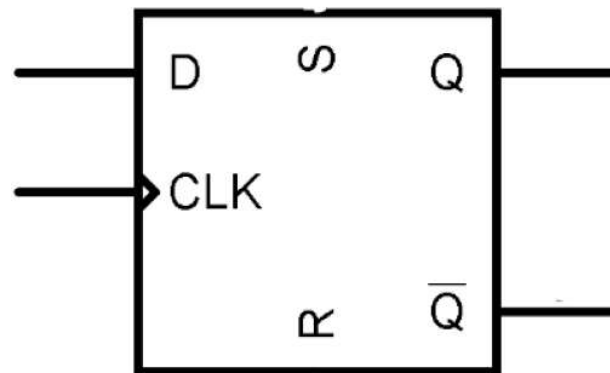
- Speichern ein **Bit** – 0 oder 1

- JK-FlipFlop:



Q	Q+	J	K
0	0	0	-
0	1	1	-
1	0	-	1
1	1	-	0

- D-FlipFlop:



Q	Q+	D
0	0	0
0	1	1
1	0	0
1	1	1