

Moderne Methoden der Datenanalyse

Task, loss function, risk

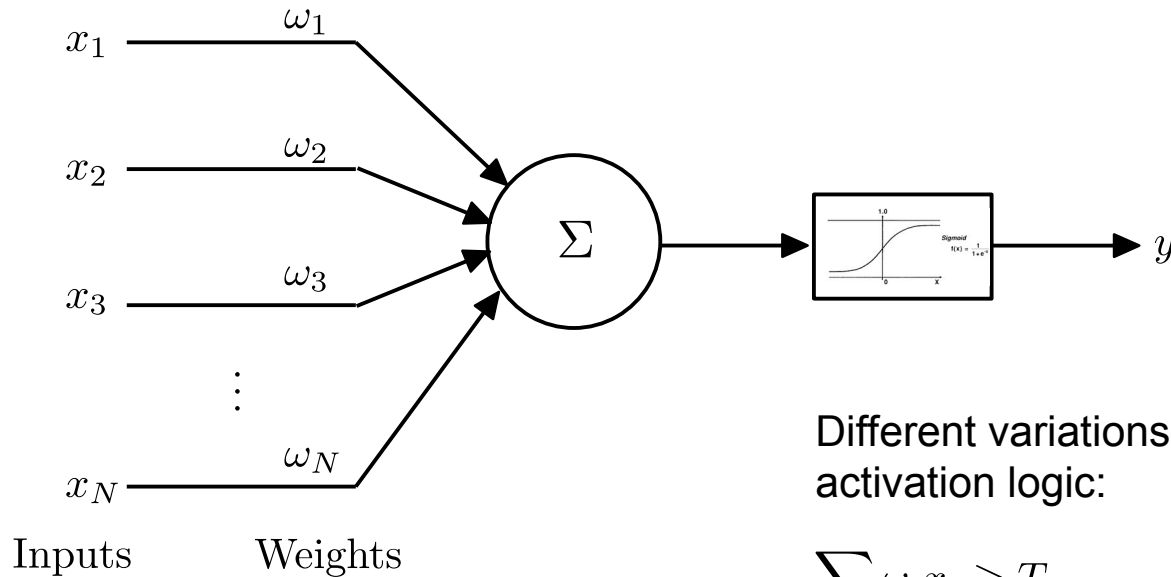
Roger Wolf
07. July 2023

Content of this lecture

- Training as optimization task.
- The NN model, loss function & risk functional.
- Numerical minimization (*gradient descent*):
 - Learning rate and convergence properties.
 - Momentum methods.
 - Backpropagation → forward and backward pass.

Continuous activation function

- Last time we discussed the importance of the continuous activation function for the NN performance:



Different variations to express the activation logic:

$$\sum_i \omega_i x_i \geq T,$$

$$\sum_i \omega_i x_i - T \geq 0,$$

$$\theta \left(\sum_i \omega_i x_i - T \right)$$

$$x_1 \dots x_N \in \mathbb{R}$$

$$\omega_1 \dots \omega_N \in \mathbb{R}$$

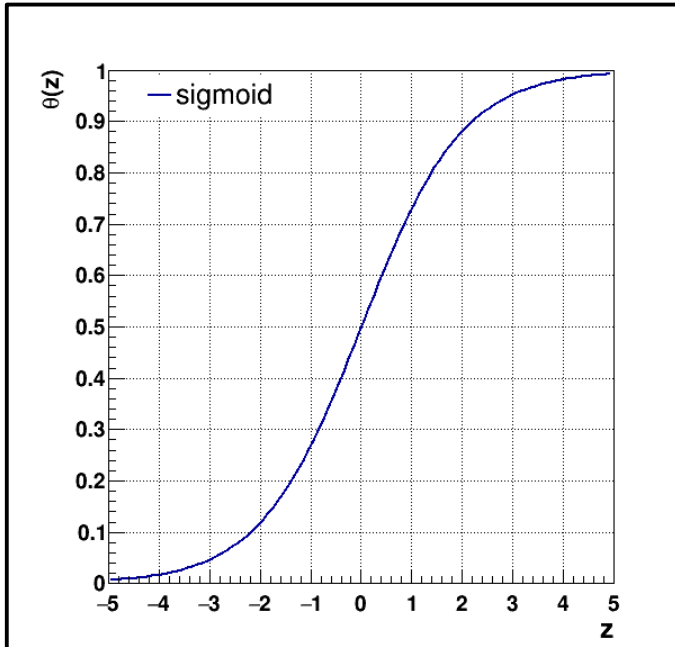
$$\text{Unit fires if } \sum_i \omega_i x_i \geq T$$

We choose the **sigmoid function** as concrete example.

The sigmoid function

- The **sigmoid function** (a.k.a. logistic function) is a common activation function for perceptrons:

$$\theta(z) = \frac{1}{1 + \exp(-z)} = \frac{1}{2} \left(1 + \tanh \left(\frac{z}{2} \right) \right) \quad ; \quad \frac{d\theta}{dz} = \theta(z) (1 - \theta(z))$$



- Maps $\mathbb{R}$ to $(0, 1)$.
- Resembles a continuous threshold behavior.
- Is used to model saturation processes in statistics.
- Provides an interpretation as conditional PDF.

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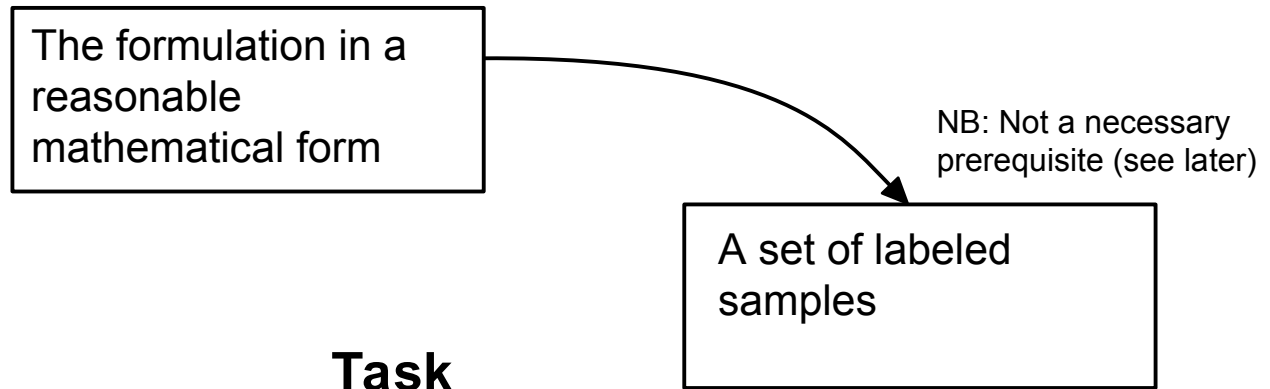
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The formulation in a
reasonable
mathematical form

Task

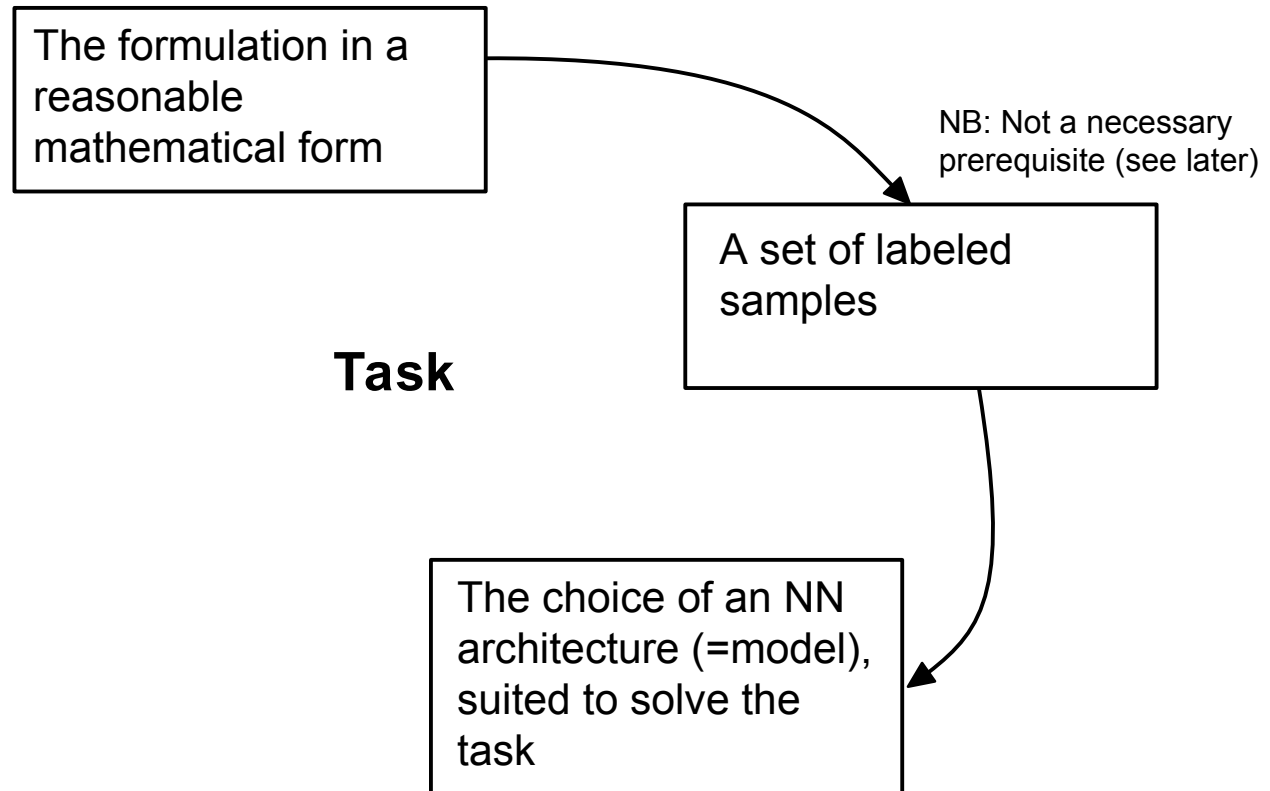
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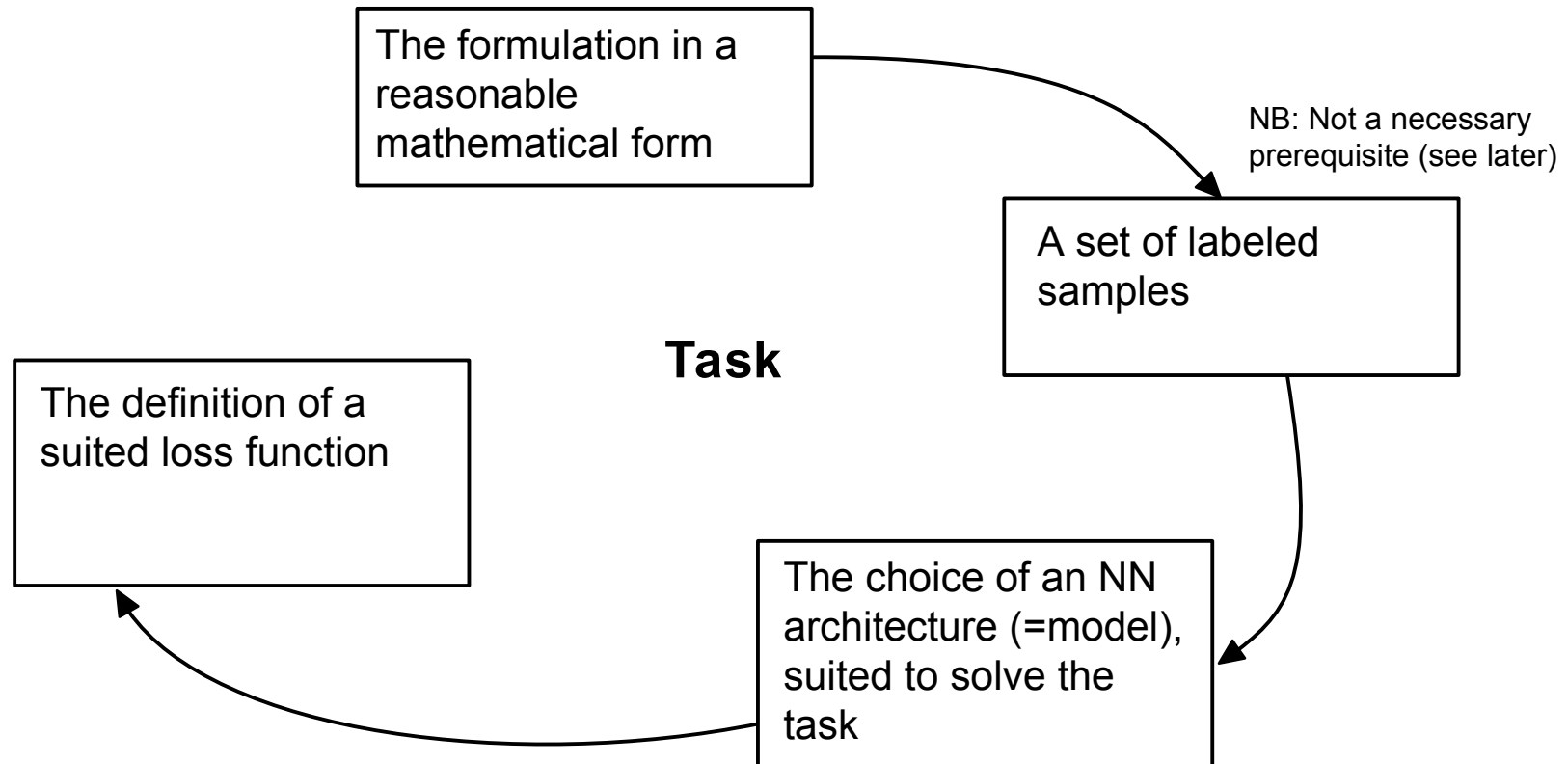
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 - **What is the difference between an NN training and a numerical optimization task?** – Usually we don't know $y(\mathbf{x})$. We have to approximate $\hat{y}(\mathbf{x}, \omega)$ based on **samples**.

An editorial note

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 - **What is the difference between an NN training and a numerical optimization task?** – Usually we don't know $y(\mathbf{x})$. We have to approximate $\hat{y}(\mathbf{x}, \omega)$ based on **samples**.

Since we will reserve y for the truth label in the following we will use $\hat{y}$ (the estimate of y made by the applied NN model) for the NN output.

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Supervised learning: Label known for each sample.

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- **NB:** Here not each bear is labeled any more. The MLP has to identify the difference between the two bags on its own.

Reinforcement learning

- Another way of learning:
 - Here the MLP (in general with some delay) obtains a **reward/penalty** for the decisions that it has made before (e.g. machine-learning based gaming, like chess, Go, ...).



The labels (for classification)

- For classification tasks *labeling* of the training data usually happens via **one-hot encoding**.
- **Example:**
 - *Binary classification:*

$$y(\mathbf{x}^{(k)}) = \begin{cases} 1 & \text{Signal} \\ 0 & \text{Background} \end{cases}$$

- How would you implement one-hot encoding for multi-classification?

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- How would you implement one-hot encoding for multi-classification?

$$y(\mathbf{x}^{(k)}) = \left\{ \begin{pmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{pmatrix} \quad \begin{pmatrix} 0 \\ 1 \\ \vdots \\ 0 \end{pmatrix} \quad \dots \quad \begin{pmatrix} 0 \\ 0 \\ \vdots \\ 1 \end{pmatrix} \quad \begin{matrix} \text{Category-1} \\ \text{Category-2} \\ \vdots \\ \text{Category-n} \end{matrix} \right.$$

As a vector with
n components
each

Here $\mathbf{x}^{(k)}$ refers to a sample.

The labels (for regression)

- For regression tasks the *labels* correspond just to the **real-valued truth**.
- **Example:** when calibrating the response of a calorimeter, it could be the energy of the incoming pion.

The loss function

- The match of $\hat{y}(\mathbf{x}, \omega)$ with $y(\mathbf{x})$ is quantified by the **loss function** $L(\hat{y}(\mathbf{x}, \omega), y(\mathbf{x}))$, which should also be chosen differentiable in each variable.



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- $L(\hat{y}(\mathbf{x}, \omega), y(\mathbf{x}))$ is evaluated on a single sample.
- $L(\cdot, \cdot)$ can be chosen arbitrarily. Very common (likelihood-based) choices are:
 - Cross entropy (CE, binary or categorical);
 - L2-norm squared ($\|\cdot\|_2^2$).



Cross entropy (CE)

- The (categorical) cross entropy (CE) for a (multi-)classification task with n categories for sample (ℓ) is defined as:

$$H\left(\mathbf{y}^{(\ell)}, \hat{\mathbf{y}}^{(\ell)}\right) = - \sum_{j=1}^n y_j^{(\ell)} \log\left(\hat{y}_j^{(\ell)}\right)$$

n : Number of categories

$y_j^{(\ell)}$: Label for category j and sample (ℓ)

$\hat{y}_j^{(\ell)}$: MLP prediction for category j and sample (ℓ)

L₂ norm

- The L₂ norm is a natural choice for regression tasks.

$$\left\| y^{(\ell)} - \hat{y}^{(\ell)} \right\|_2^2 = \left(y^{(\ell)} - \hat{y}^{(\ell)} \right)^2$$

$y_j^{(\ell)}$: Label for sample (ℓ)

$\hat{y}_j^{(\ell)}$: MLP prediction for sample (ℓ)

Risk minimization

- Assume $p_{\hat{y}}(y(\mathbf{x}))$ as a conditional PDF to obtain a certain label $y(\mathbf{x})$ for given prediction $\hat{y}(\mathbf{x}, \omega)$ for fixed values of ω . We call the expectation value of L over $p_{\hat{y}}$

$$R[\omega] = \int p_{\hat{y}}(y(\mathbf{x})) L(\hat{y}(\mathbf{x}, \omega), y(\mathbf{x})) d\mathbf{x} = E_{p_{\hat{y}}}[L]$$

NB: R does not depend on $\mathbf{x}$ any more, in this case.

the **risk functional**.

- Examples:**

- CE:

$$R[\omega] = E[H(\mathbf{y}(\mathbf{x}), \hat{\mathbf{y}}(\mathbf{x}, \omega))]$$

- L_2 norm:

$$R[\omega] = \int p_{\hat{y}}(y(\mathbf{x})) \left(y^{(k)} - \hat{y}^{(k)} \right)^2 d\mathbf{x}$$

- Statistical classification tasks are addressed by **minimizing the risk** (i.e. the expected loss).

Empirical risk minimization

- Since $p_{\hat{y}}(y(\mathbf{x}))$ is not known but has to be estimated from samples the NN training task is solved by minimizing the **(sample based) empirical risk**

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NB: R still depends on $\mathbf{x}$ through the choice of samples in this case.

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If the $\hat{y}(\mathbf{x}, \boldsymbol{\omega})^{(*)}$ are normal distributed the MSE is a **maximum likelihood estimate** for $y(\mathbf{x})$.

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Cross entropy: Example binary classification

Probability for signal
obtained from known truth

$$y(x^{(k)}) = \begin{cases} 1 & \text{Signal} \\ 0 & \text{Background} \end{cases}$$

Probability for background
obtained from known truth

$$1 - y(x^{(k)})$$

MLP prediction for $y(x^{(k)})$

$$\hat{y}(x^{(k)})$$

MLP prediction for $1 - y(x^{(k)})$

$$1 - \hat{y}(x^{(k)})$$

$$H(y, \hat{y}) = - \left(y \log(\hat{y}) + (1 - y) \log(1 - \hat{y}) \right)$$

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Correctly
identified signal

Correctly identified
background

- Based on one-hot encoding **CE quantifies only the correctly identified examples** (compare with Rosenblatts learning rule).

Binomial distribution

- Probability of a **Bernoulli process** for a sample to be identified as signal/background by the MLP:

$$P(\hat{y}, y) = \hat{y}^y (1 - \hat{y})^{1-y} = \begin{cases} \hat{y} & \text{Signal} \\ 1 - \hat{y} & \text{Background} \end{cases}$$

- Likelihood for N Bernoulli processes (keeping track of their order of appearance):

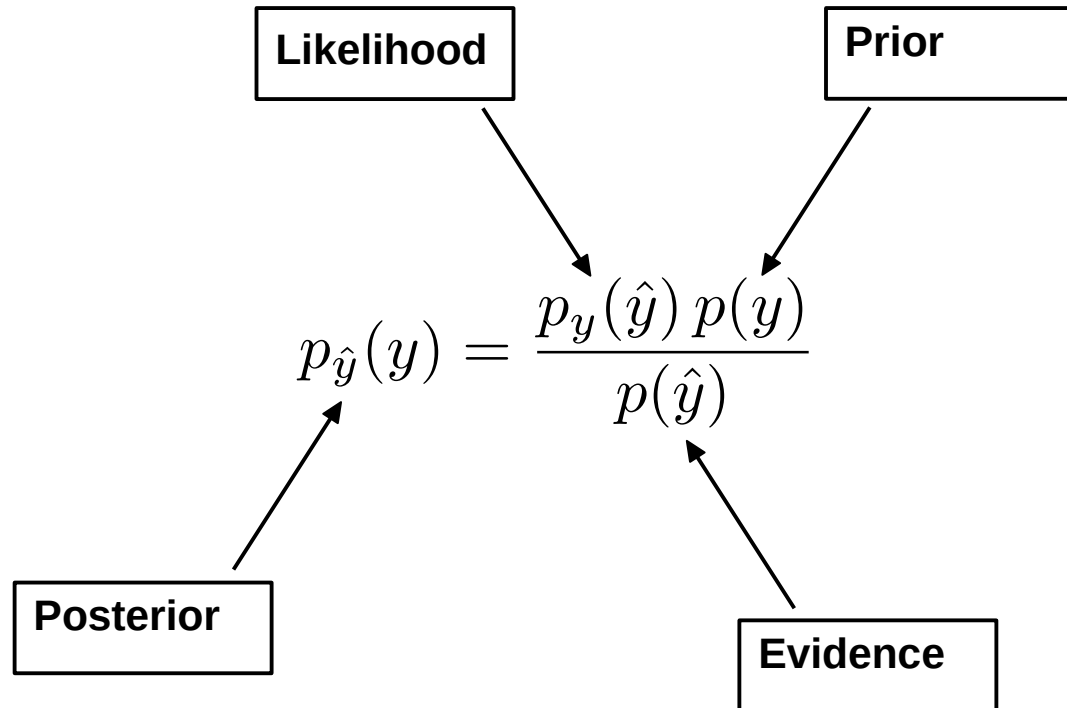
$$\begin{aligned} \mathcal{L}(\{\hat{y}^{(\ell)}\}, \{y^{(\ell)}\}) &= \prod_{\ell=1}^N P(\{\hat{y}^{(\ell)}\}, \{y^{(\ell)}\}) \\ &= \prod_{\ell=1}^N \hat{y}^{(\ell) y^{(\ell)}} (1 - \hat{y}^{(\ell)})^{1-y^{(\ell)}}; \end{aligned}$$

$$\begin{aligned} \log(\mathcal{L}(\{\hat{y}^{(\ell)}\}, \{y^{(\ell)}\})) &= \underbrace{\sum_{\ell=1}^N \left(y^{(\ell)} \log(\hat{y}^{(\ell)}) + (1 - y^{(\ell)}) \log(1 - \hat{y}^{(\ell)}) \right)}_{\equiv N \hat{R}[\mathbf{x}, \boldsymbol{\omega}] \text{ for } n = 2} \end{aligned}$$

Comparison with **slide 17** shows that both expressions are equivalent.

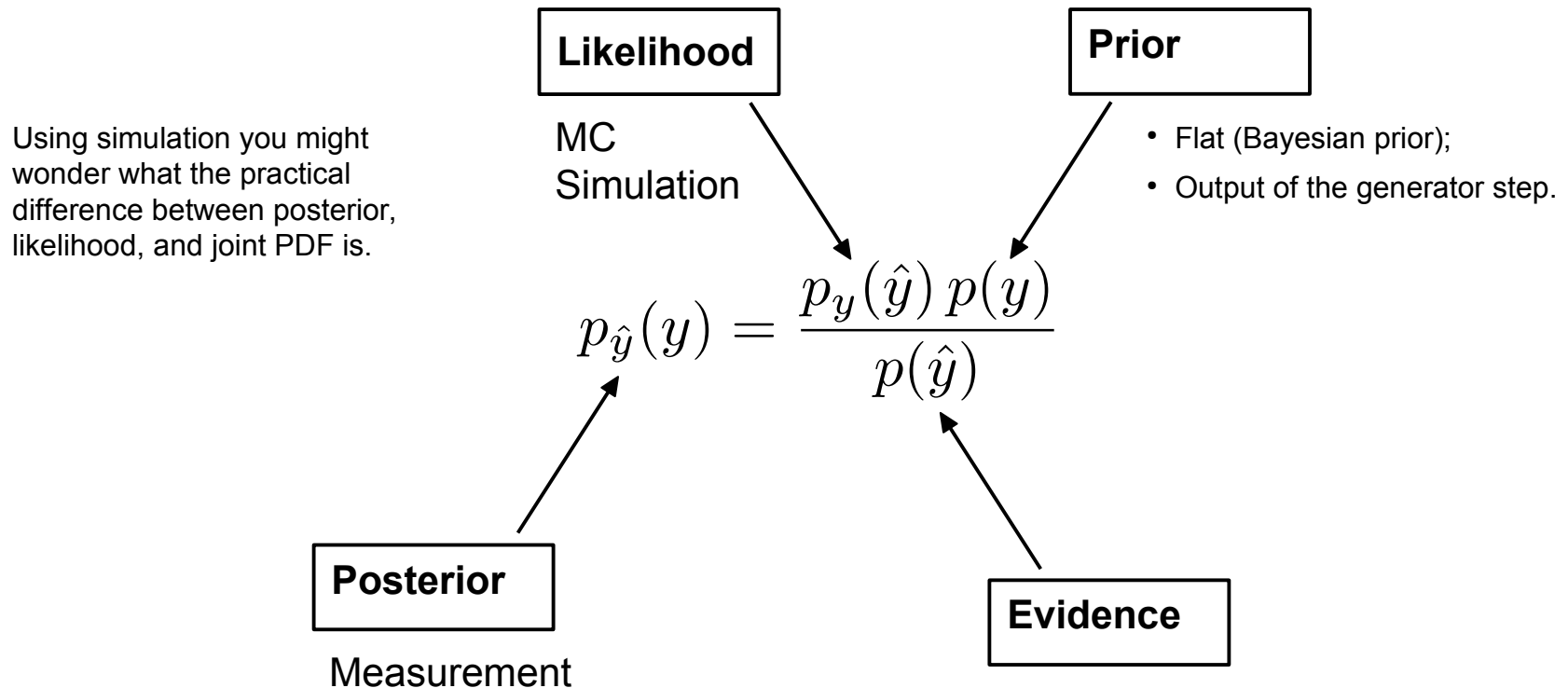
Bayesian statistics

- You might have realized $p_{\hat{y}}(y)$ as the **Bayesian posterior**:



Bayesian statistics

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- This touches the heart of doing measurements in modern physics.

Take a break



Numerical minimization

- $\hat{R}(\hat{y}(\mathbf{x}, \boldsymbol{\omega}), y(\mathbf{x}))$ is a real-valued function on a high-dimensional input space:

$$\hat{R} : \Omega \longrightarrow \mathbb{R}; \quad \boldsymbol{\omega} \longrightarrow \hat{R}(\mathbf{x}, \boldsymbol{\omega})$$

- In a high-dimensional input space the gradient $\nabla \hat{R}$ is perpendicular to the tangential hyperplane of the equipotential contour of $\hat{R}$, and it points in the direction of the steepest ascent of $\hat{R}$.
- For the minimum of $\hat{R}$ we have the condition:

$$\nabla_{\boldsymbol{\omega}} \hat{R} = 0 \quad ; \quad H_{ij} = \left[\frac{\partial^2}{\partial \omega_i \partial \omega_j} \hat{R} \right] \text{ (positiv definite)}$$

Gradienten descent

- A well established (iterative) numerical method of minimization is **gradient descent**:
 - Initialize weights $\omega^{(0)}$ randomly.
 - Calculate the gradient in $\omega^{(k)}$.

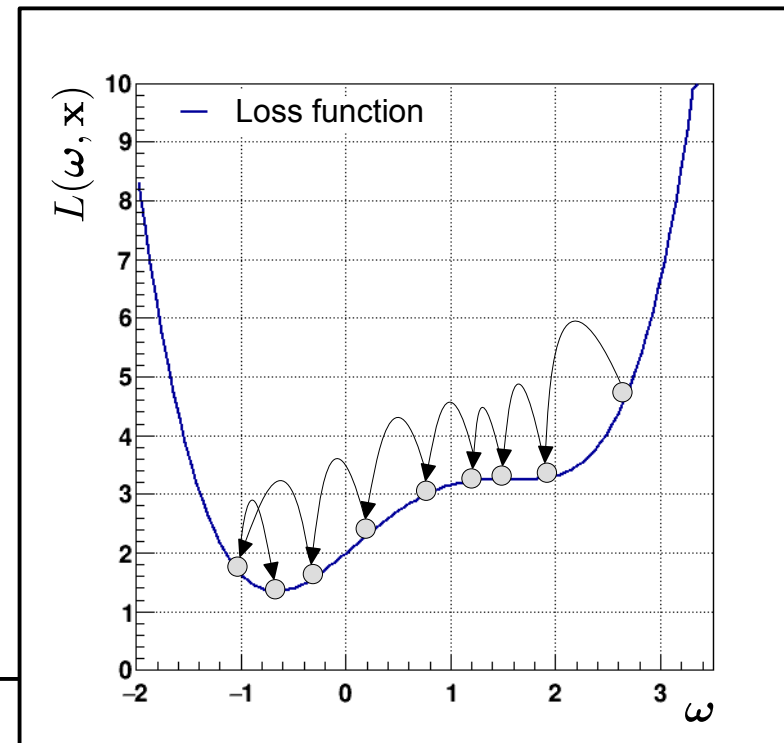
Apply the following update rule:

$$\omega^{(k+1)} = \omega_k - \eta \nabla_{\omega^{(k)}} \hat{R}, \quad \eta > 0$$

as long as:

$$\left| \hat{R}(\mathbf{x}_k) - \hat{R}(\mathbf{x}_{k-1}) \right| > \epsilon$$

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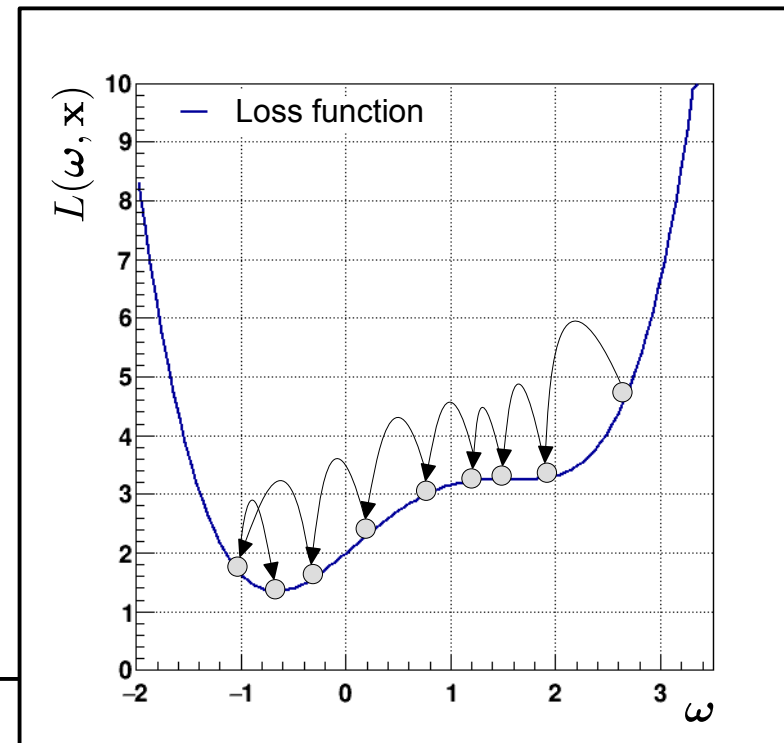
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η is called **learning rate**.

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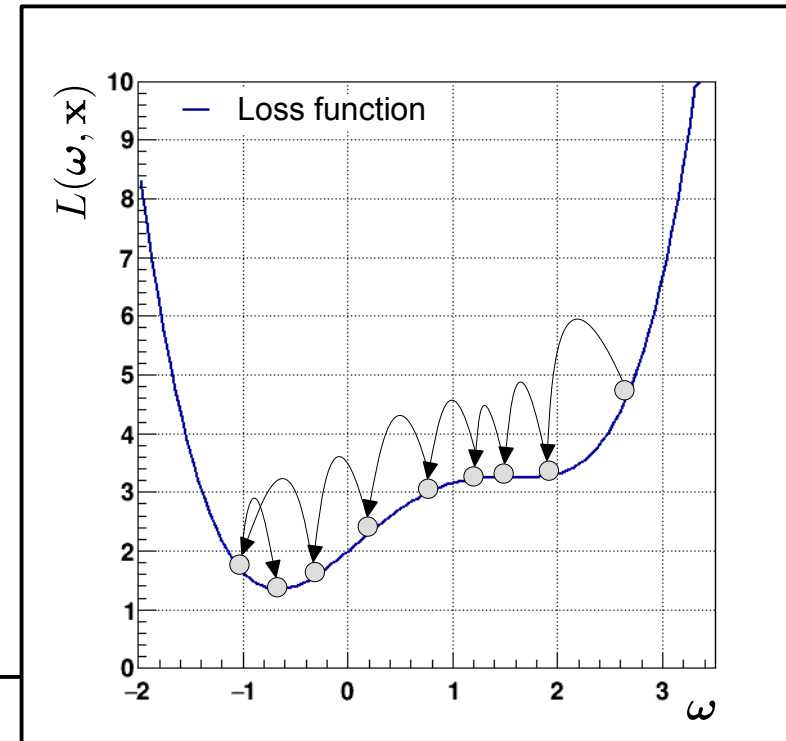
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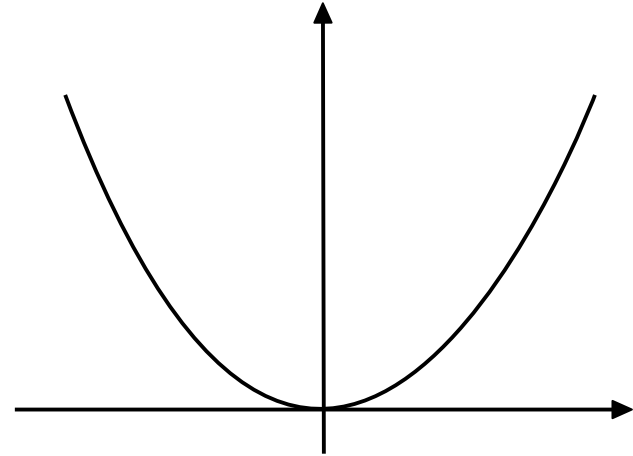


Optimal learning rate

- To identify the optimal learning rate we discuss the simple case of a polynomial of 2nd order:

$$F(z) = \frac{1}{2}az^2 + bz + c$$

- How would you choose η to find the minimum of $F(z)$ as quickly as possible and how many steps do you think will be required?



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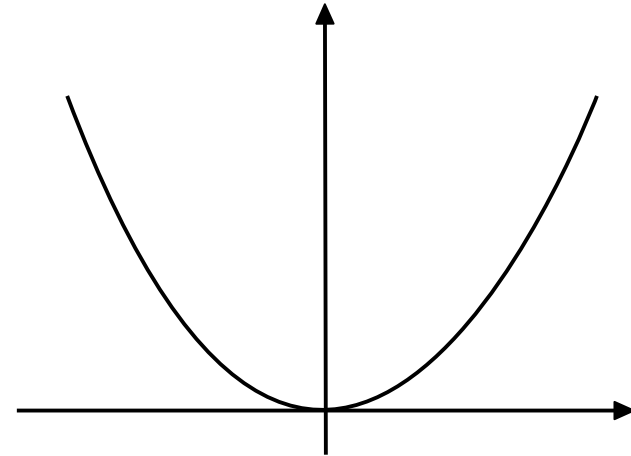
$$F(z) = F(z_0) + F'(z_0)(z - z_0) + \frac{1}{2}F''(z_0)(z - z_0)^2$$

$$F'(z) = F'(z_0) + F''(z_0)(z - z_0) = 0$$

$$z_{\min} = z_0 - \frac{F'(z_0)}{F''(z_0)}$$

Compare with previously defined update rule:

$$z_1 = z_0 - \eta F'(z_0) \quad \Rightarrow \quad \eta_{\text{opt}} = \frac{1}{F''(z_0)} \quad \text{mit: } F''(z) = a \quad (\forall z \in \mathbb{R})$$

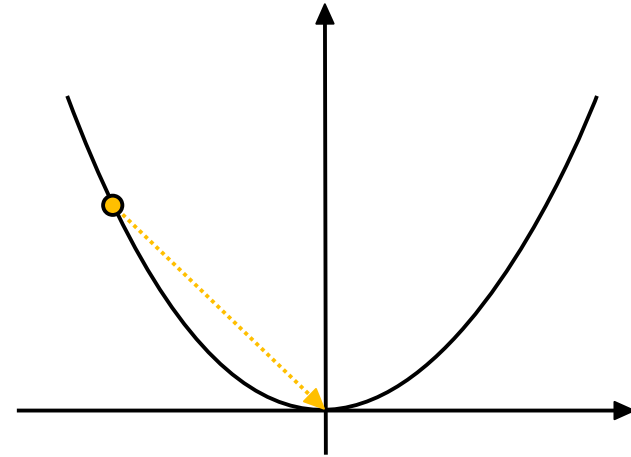


Discussion of convergence behavior

$$F(z) = \frac{1}{2}az^2 + bz + c$$

- We check the convergence behavior for different values of η :

$$(1) \quad \eta = \frac{1}{F''(z)} \quad \left. \vphantom{\frac{1}{F''(z)}} \right\} \text{Convergence after one step}$$



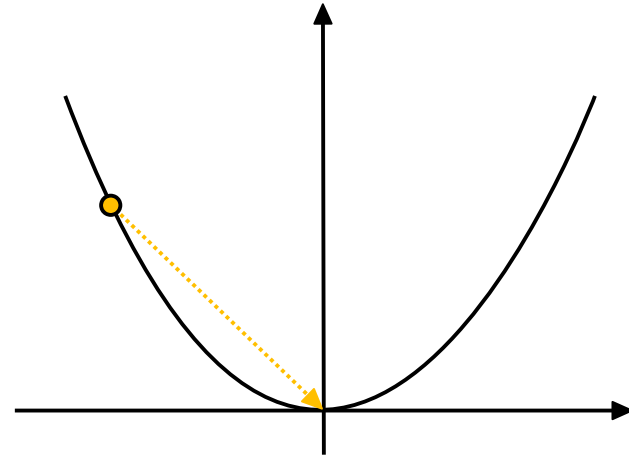
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$$(2) \quad \eta < \frac{1}{F''(z)}$$



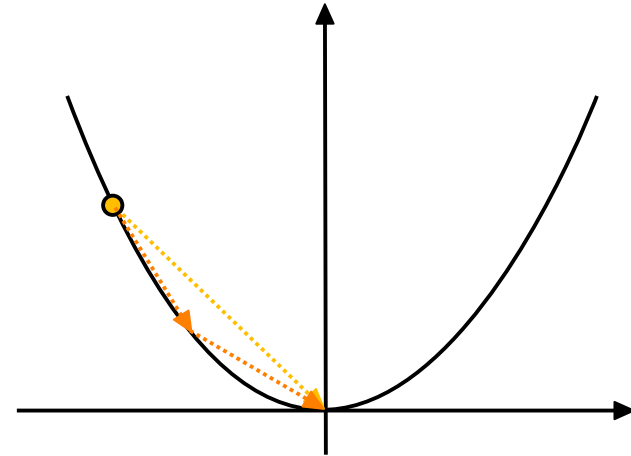
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$$(2) \quad \eta < \frac{1}{F''(z)}$$



Discussion of convergence behavior

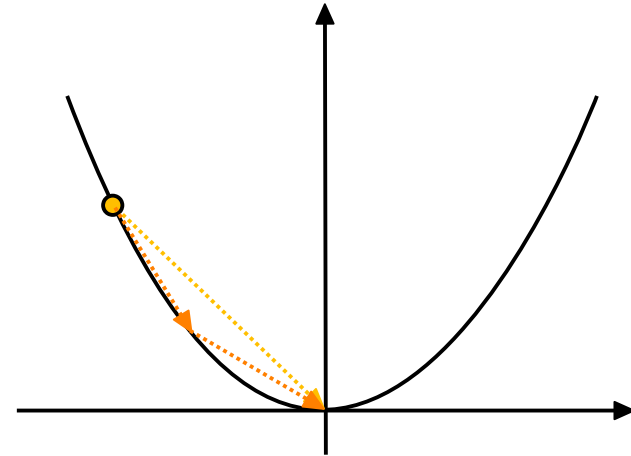
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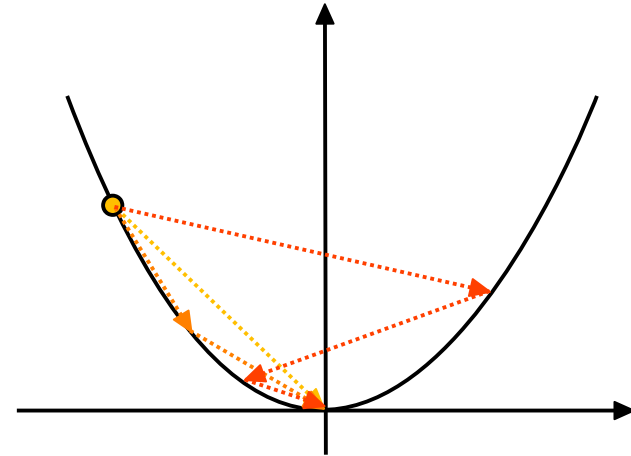


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| | | | |

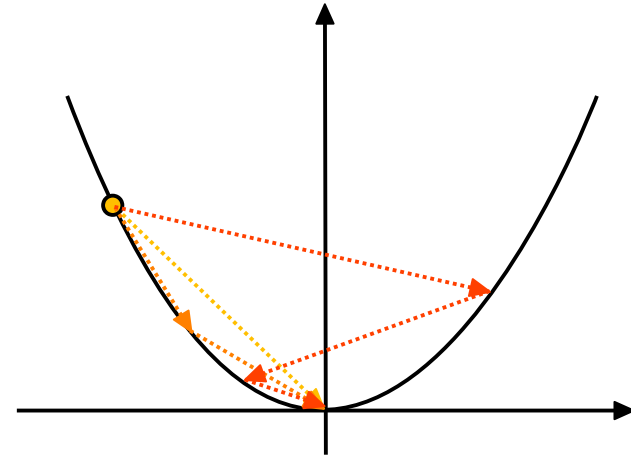


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| (4) | $\eta = 2\frac{1}{F''(z)}$ | | |

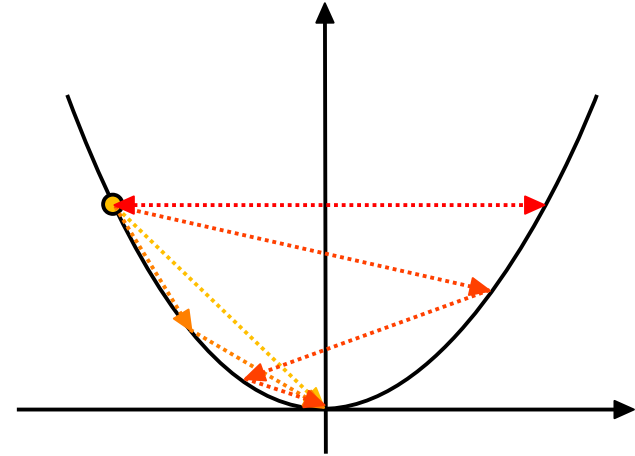


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| | | | |

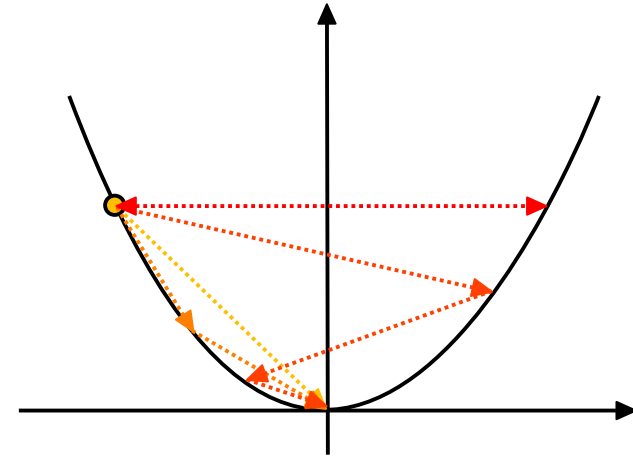


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| (5) | $\eta > 2\frac{1}{F''(z)}$ | } | Stabile oscillation |
| | | | |

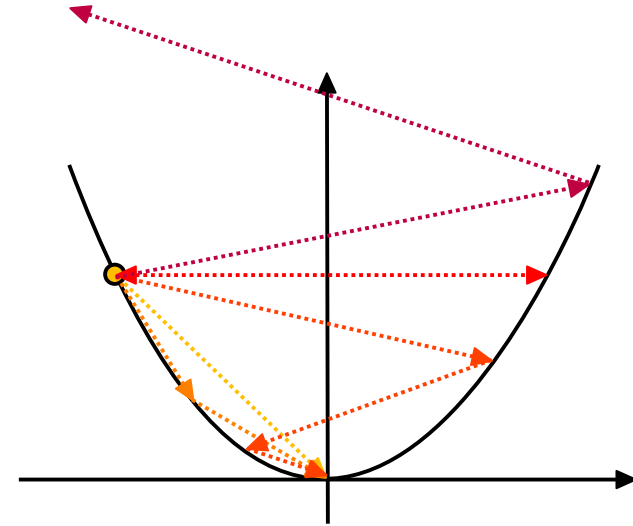


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| (5) | $\eta > 2\frac{1}{F''(z)}$ | } | Divergence |
| | | | |

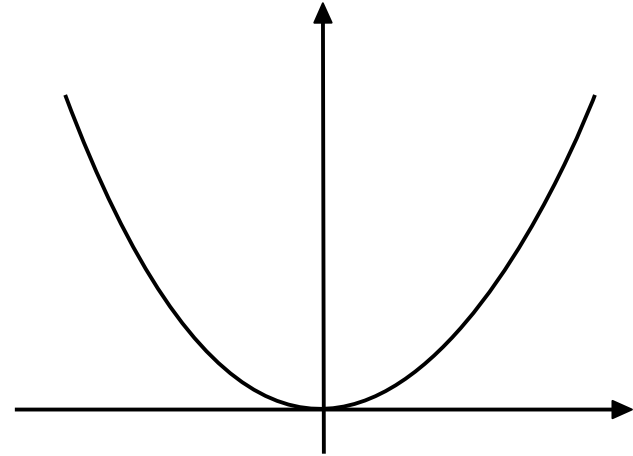


Optimal learning rate

- To identify the optimal learning rate we discuss the simple case of a polynomial of 2nd order:

$$F(z) = \frac{1}{2}az^2 + bz + c$$

- The discussion up to here can be **generalized** to any twice differentiable function as long as we expand it only up to second order in the Taylor series.



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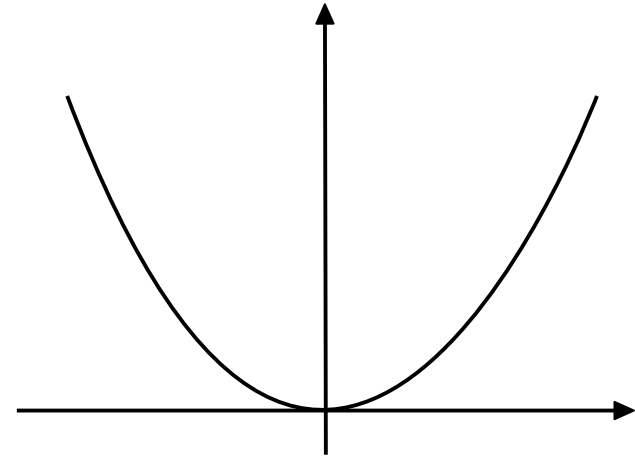
$$F(z) = \frac{1}{2}az^2 + bz + c$$

- The discussion up to here can be **generalized** to any twice differentiable function as long as we expand it only up to second order in the Taylor series.
- The update rule takes the following form:

$$z_{k+1} = z_k - \frac{F'(z_k)}{F''(z_k)}$$

as long as:

$$|F(z_k) - F(z_{k-1})| > \epsilon$$



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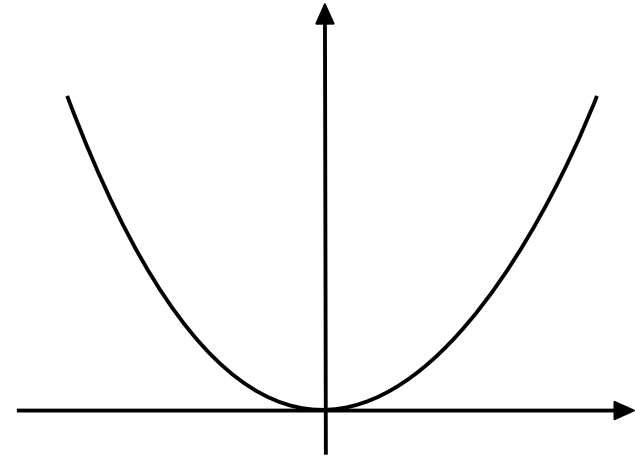
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This is the well-known **Newton method** for root finding, here applied to $F'(z)$.



Newton method in higher dimensions

- When expanding to higher dimensions $F''(z)^{-1}$ is replaced by the inverse of the **Hessian** $H^{-1}(\mathbf{z})$ in the update rule:

$$\mathbf{z}_{k+1} = \mathbf{z}_k - H^{-1}(\mathbf{z}_k) \nabla F(\mathbf{z}_k)$$

as long as:

$$|F(\mathbf{z}_k) - F(\mathbf{z}_{k-1})| > \epsilon$$

- This is **too computing expensive** for applications in modern ML.

Adaptive learning rate

- Another possibility to prevent convergence issues is to start with a potentially large learning rate that is successively reduced after some „burn-in“ time.
- Starting with a larger learning rate is supposed to prevent getting stuck in a side minimum by unfortunate choice of the initial parameters.
- When following this road the following boundary conditions *should* apply to the learning rates:

$$\sum_{k=1}^{\infty} \eta_k \rightarrow \infty$$

It must be possible to cover the complete input space of the (loss) function with an infinite sequence of steps.

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$$\sum_{k=1}^{\infty} \eta_k^2 < \infty$$

The sequence of steps should still be convergent and its elements should become smaller and smaller.

Adaptive learning rate

- Another possibility to prevent convergence issues is to start with a potentially large learning rate that is successively reduced after some „burn-in“ time.
- Starting with a larger learning rate is supposed to prevent getting stuck in a side minimum by unfortunate choice of the initial parameters.
- Established adaptive learning rate algorithms are^(*):

$$\eta_k = \frac{\eta_0}{k+1} \quad (\text{Linear})$$

$$\eta_k = \frac{\eta_0}{(k+1)^2} \quad (\text{Quadratic})$$

$$\eta_k = \eta_0 e^{-\beta k} \quad \beta > 0 \quad (\text{Exponential})$$

(*) Not necessarily obeying the rules given before.

Momentum methods

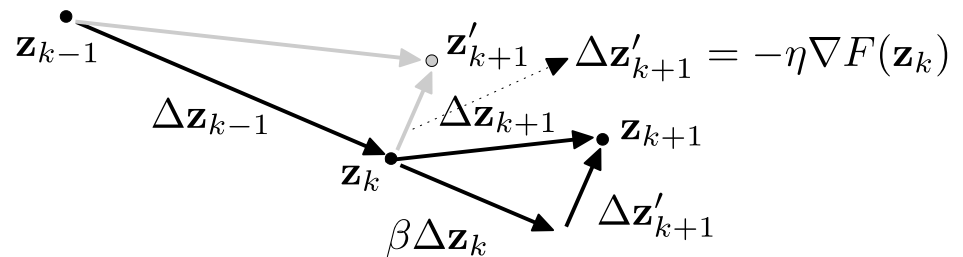
- Momentum methods rely on the assumption that the original direction of the descent was already a good choice for finding the minimum.
- Keep some „memory“ of this original information in the gradient-descent update rule, e.g. through a (weighted) mean:

$$\Delta \mathbf{z}_{k+1} = \beta \Delta \mathbf{z}_k - \eta \nabla F(\mathbf{z}_k)$$

$$\mathbf{z}_{k+1} = \mathbf{z}_k + \Delta \mathbf{z}_{k+1}$$

as long as:

$$|F(\mathbf{z}_k) - F(\mathbf{z}_{k-1})| > \epsilon$$



Simple gradient descent (primed variables) in **gray**.

Gradient descent by momentum method in **black**.

- This simple method does not require any second derivative. It suppresses quickly varying changes in the descent and thus also oscillations.

Nesterov's accelerated gradient (Y. Nesterov 1983)

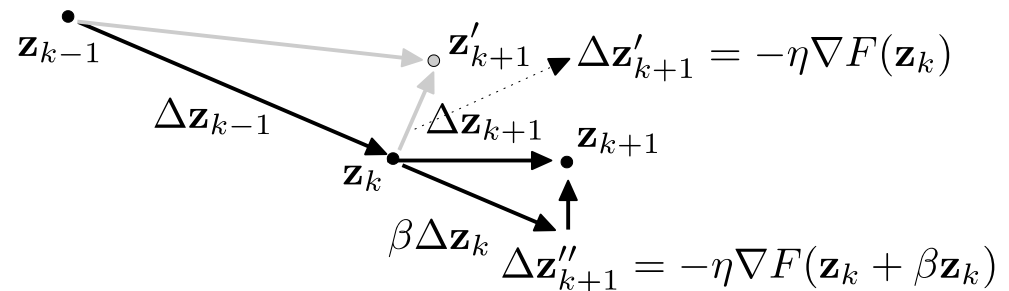
- A variation of the momentum method with proven better convergence behavior first applies the step of the previous descent before evaluating the derivative, there:

$$\Delta \mathbf{z}_{k+1} = \beta \Delta \mathbf{z}_k - \eta \nabla F(\mathbf{z}_k + \beta \Delta \mathbf{z}_k)$$

$$\mathbf{z}_{k+1} = \mathbf{z}_k + \Delta \mathbf{z}_{k+1}$$

as long as:

$$|F(\mathbf{z}_k) - F(\mathbf{z}_{k-1})| > \epsilon$$



Simple gradient descent (primed variables) in **gray**.

Gradient descent by momentum method in **black**.

Putting things together...

- Up to this point we have discussed the update rule in general.
- We will next discuss how to calculate the gradients w.r.t. thousands of weights in a practical and efficient way.

Apply the following update rule:

$$\omega^{(k+1)} = \omega_k - \eta \nabla_{\omega^{(k)}} \hat{R}, \quad \eta > 0$$

as long as:

$$\left| \hat{R}(\omega_k) - \hat{R}(\omega_{k-1}) \right| > \epsilon$$

Derivative at a fixed point in the MLP

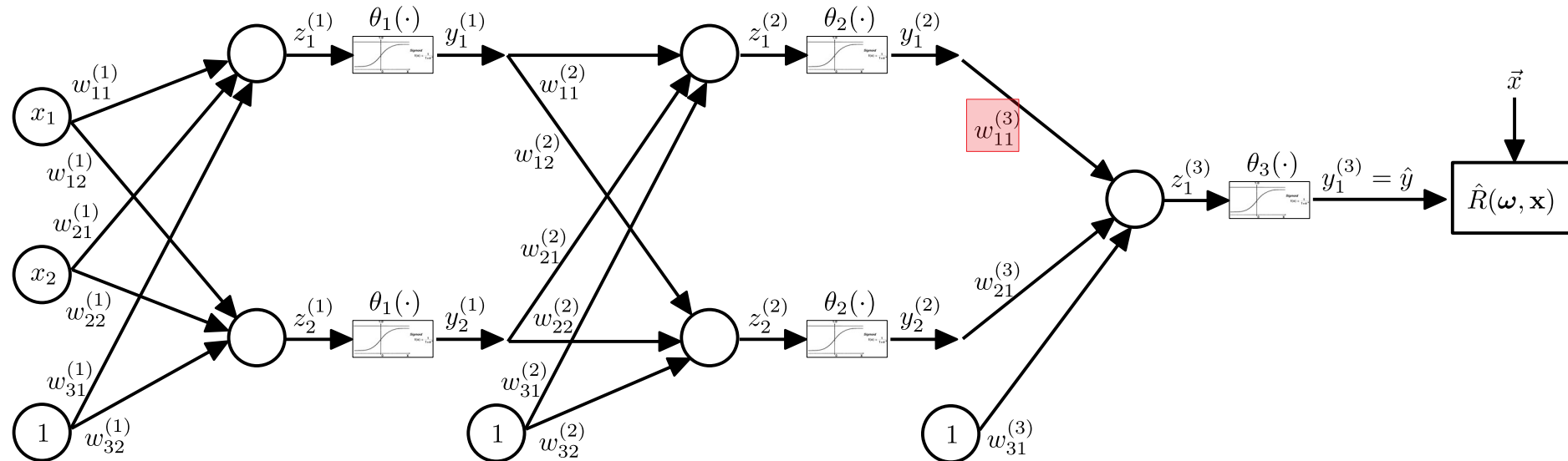
$$\frac{d\hat{R}}{d\omega_{11}^{(3)}}(\omega, \mathbf{x}) = \frac{d\hat{R}}{d\hat{y}} \cdot \frac{d\hat{y}}{dz_1^{(3)}} \cdot \frac{dz_1^{(3)}}{d\omega_{11}^{(3)}}$$

$$\frac{d\hat{R}}{d\hat{y}} = \frac{1}{\hat{y}} \quad (\text{for cross entropy})$$

$$\frac{dy}{dz_1^{(3)}} = \theta_3(z) (1 - \theta_3(z)) \quad (\text{for sigmoid})$$

$$\frac{dz_1^{(3)}}{d\omega_{11}^{(3)}} = y_1^{(2)}$$

- Derivative happens following the chain rule.



Derivative at a fixed point in the MLP

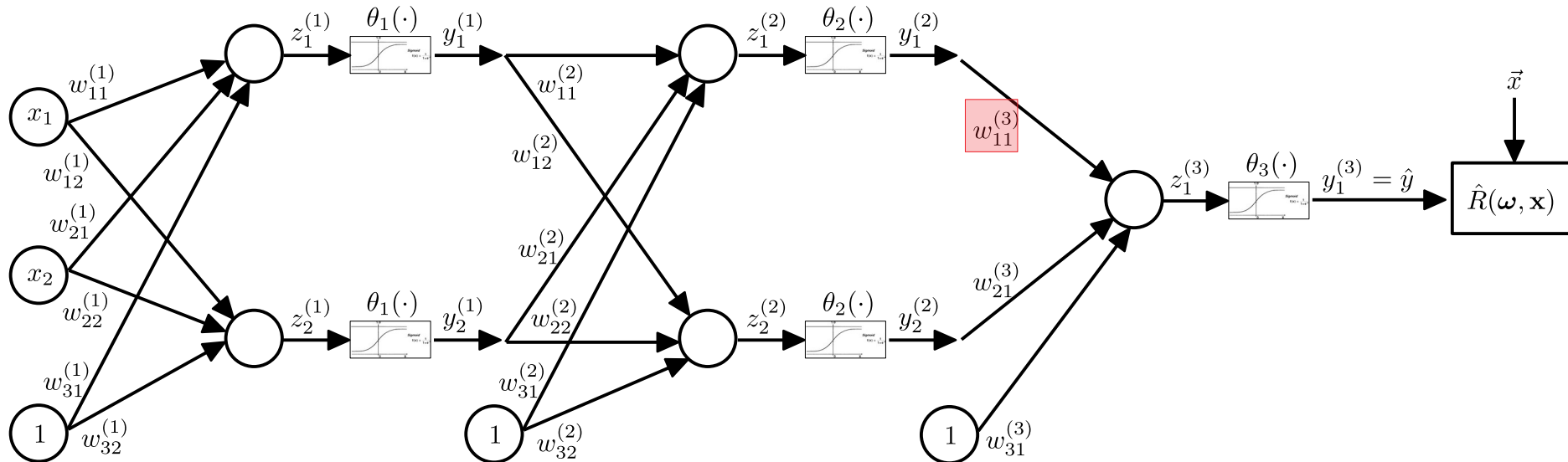
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$$\frac{d\hat{R}}{d\hat{y}} = \frac{1}{\hat{y}} \bigg|_{y(\omega, \mathbf{x})} \quad (\text{for cross entropy})$$

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- Derivative happens following the chain rule.
- To obtain a concrete value of the derivative the function values in the arguments are required.



Derivative at a fixed point in the MLP

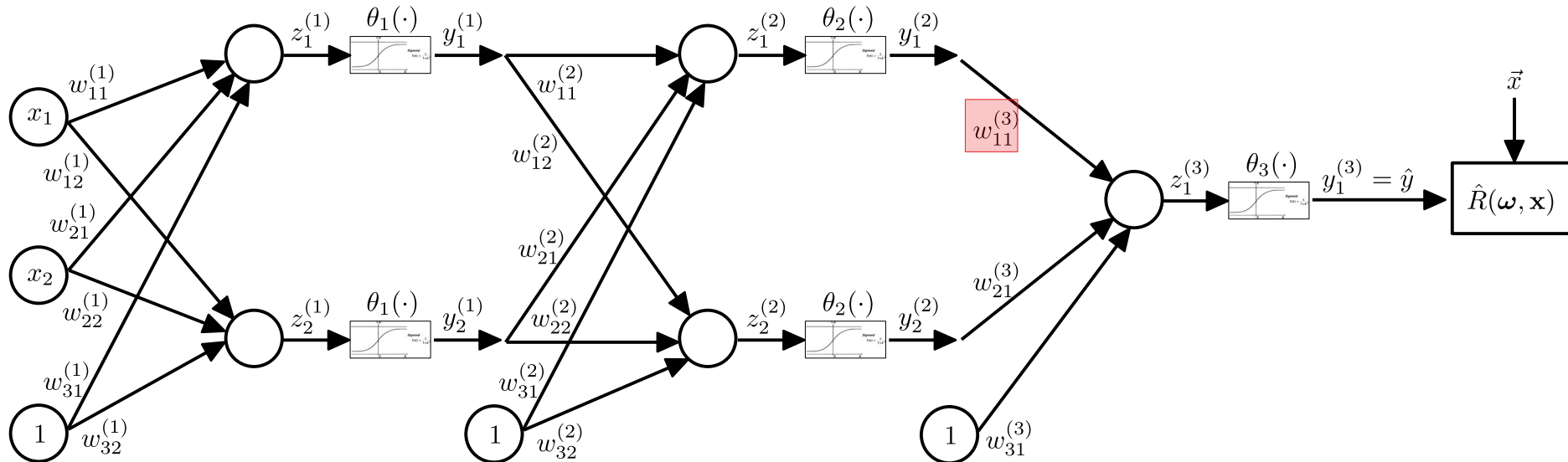
$$\frac{d\hat{R}}{d\omega_{11}^{(3)}}(\omega, \mathbf{x}) = \frac{d\hat{R}}{d\hat{y}} \cdot \frac{d\hat{y}}{dz_1^{(3)}} \cdot \frac{dz_1^{(3)}}{d\omega_{11}^{(3)}}$$

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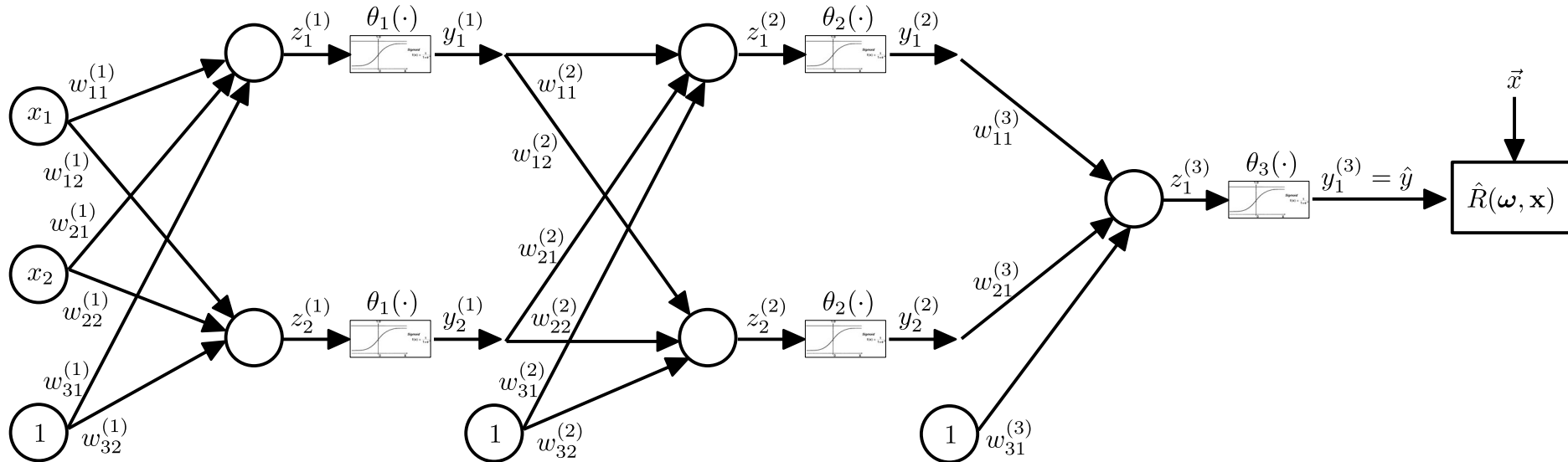
- Derivative happens following the chain rule.
- To obtain a concrete value of the derivative the function values in the arguments are required.
- i.e. each gradient descent requires **two steps!**



Step-1: Forward pass

- Calculate and save all $\{z_i^{(k)}\}$ and $\{y_i^{(k)}\}$ for the given MLP configuration, layer by layer:

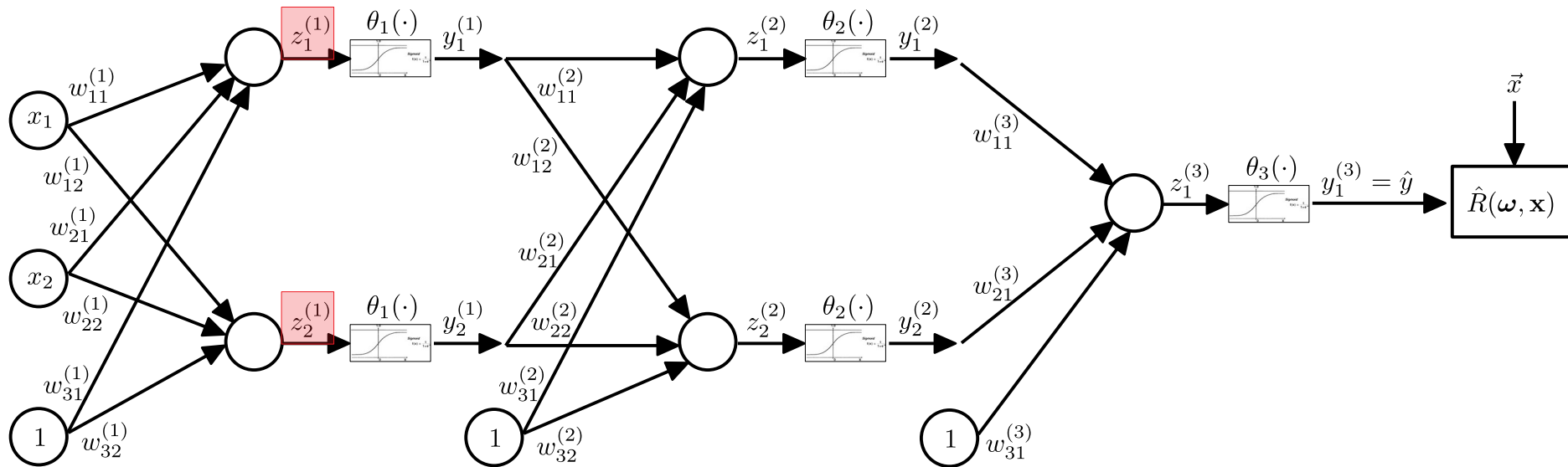
$$\hat{y}(\omega, \mathbf{x}) = y_1^{(3)}(\omega, \mathbf{x}) = \theta_3 \left(\sum \omega_{ij}^{(3)} \theta_2 \left(\sum \omega_{ij}^{(2)} \theta_1 \left(\sum \omega_{ij}^{(1)} x_i \right) \right) \right)$$



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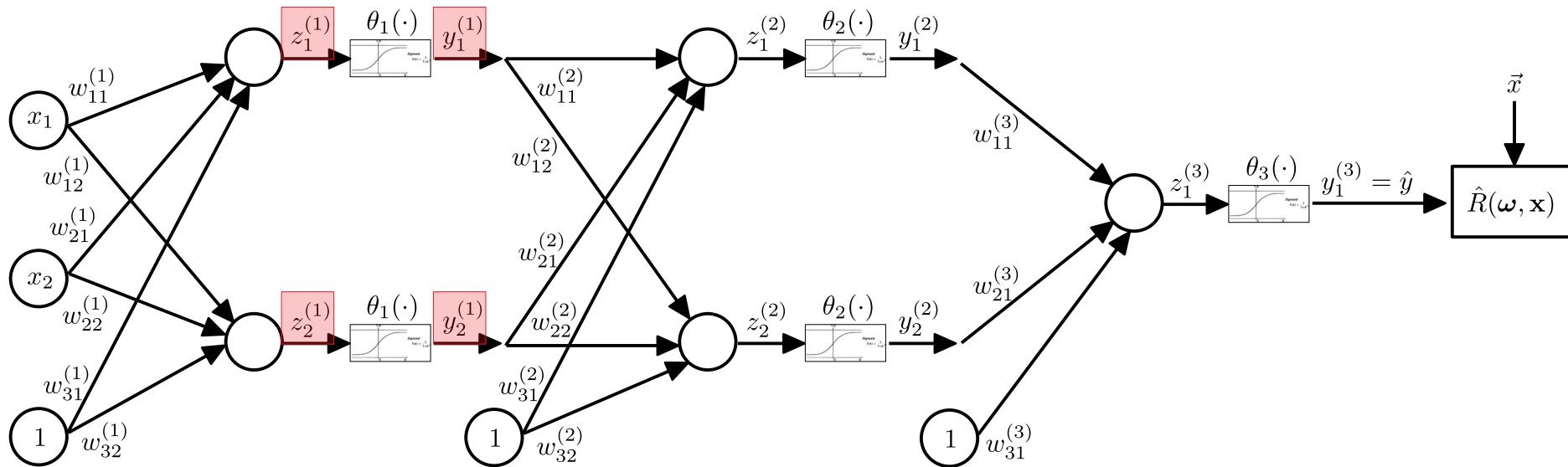
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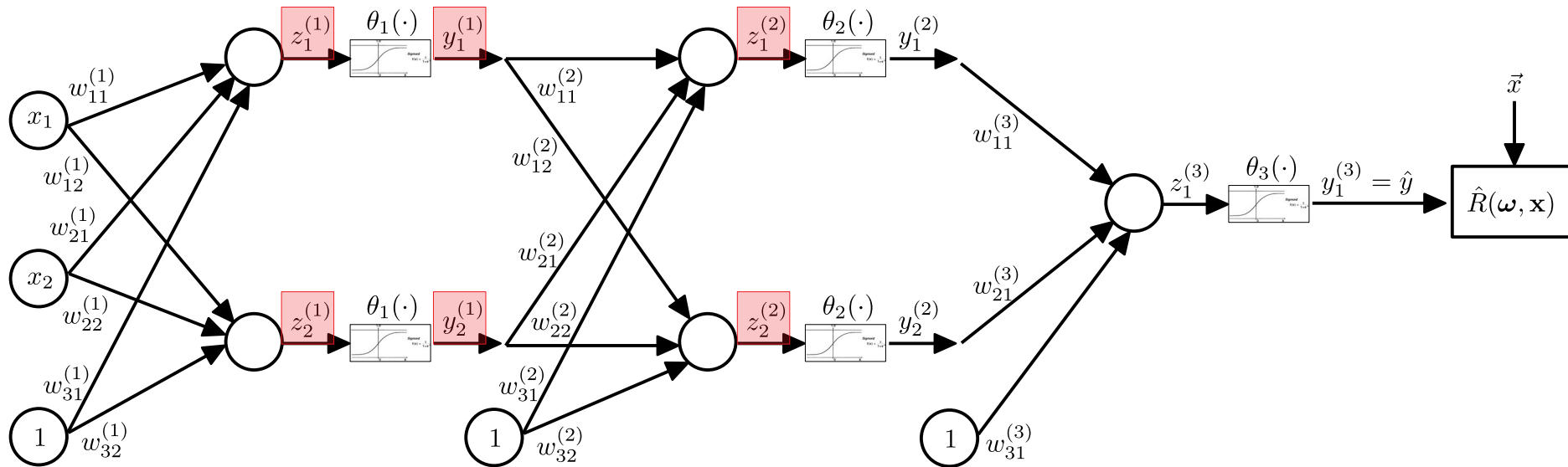
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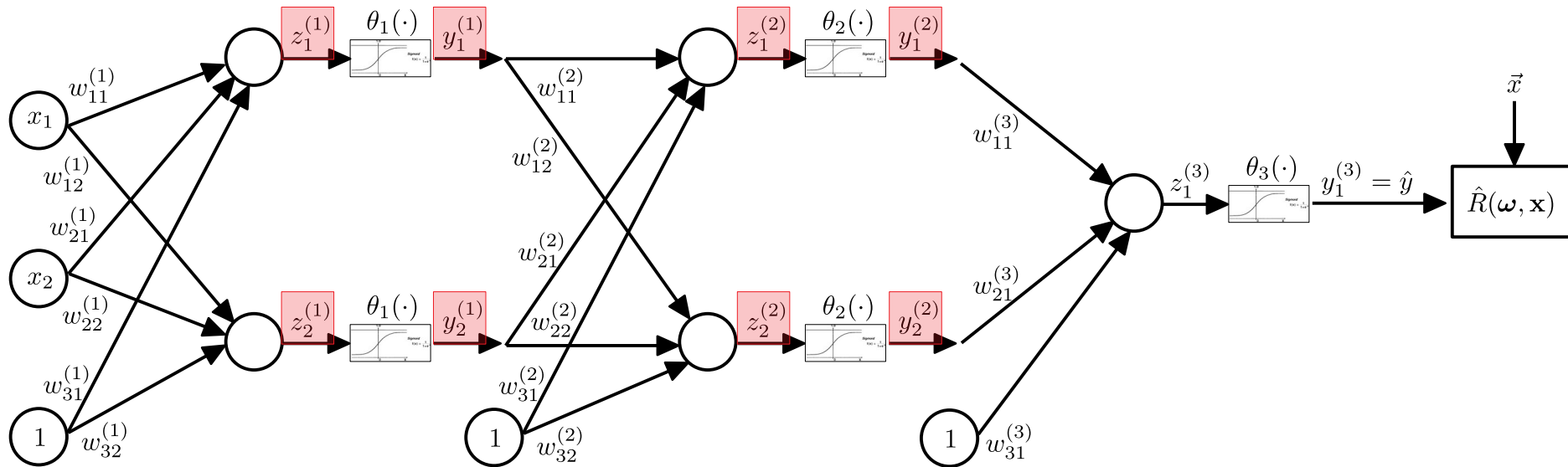
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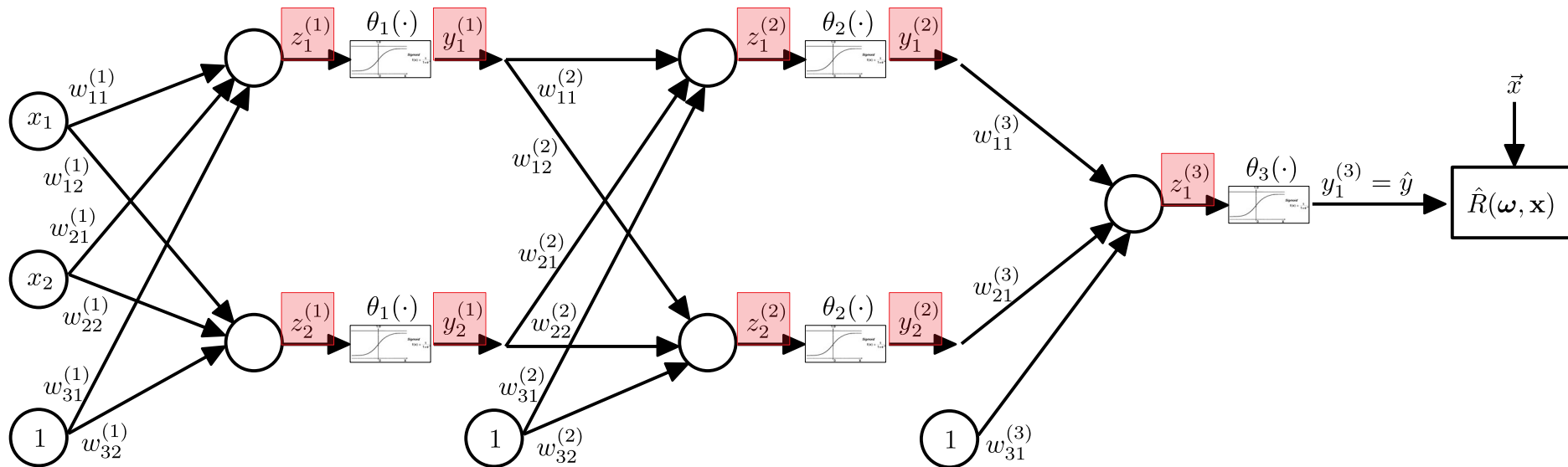
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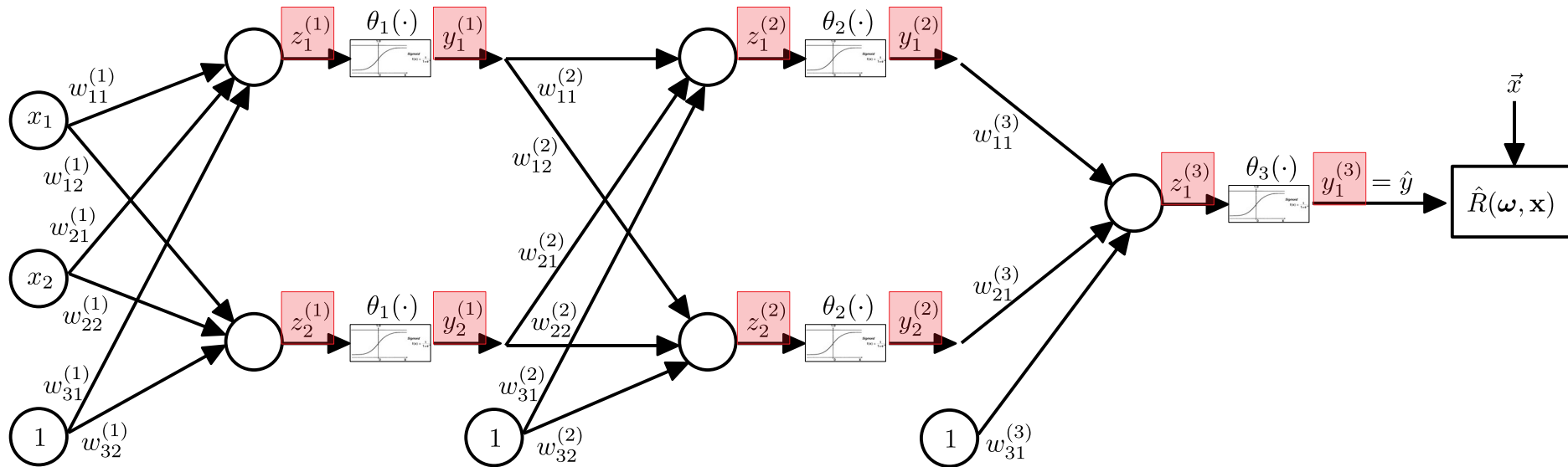
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Backpropagation – part 1

Forward pass:

- Start with: $y_j^{(0)} = x_j$
- For each layer $k = 1 \dots N$:

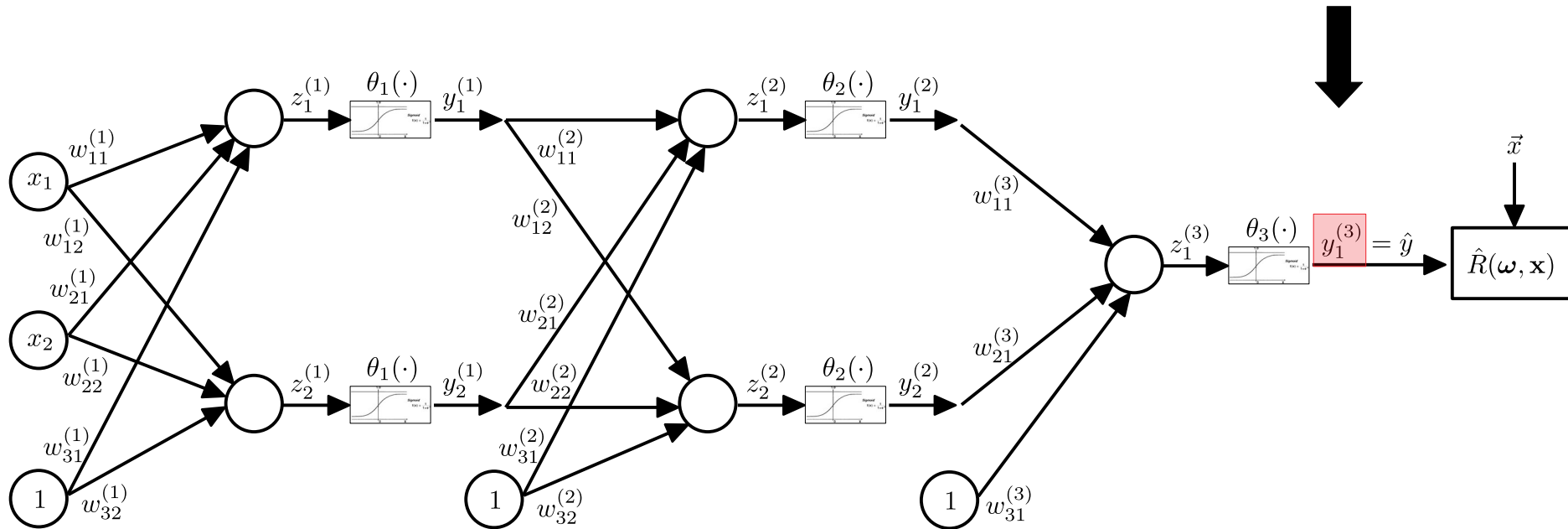
$$z_i^{(k)} = \sum_j y_j^{(k-1)} \omega_{ij}^{(k)}$$

$$y_i^{(k)} = \theta_k \left(z_i^{(k)} \right)$$

Step-2: Backward pass

- Calculate the derivatives w.r.t. the $\{\omega_{ij}^{(k)}\}$:

$$\frac{d\hat{R}}{d\hat{y}}(\omega, \mathbf{x}) = \frac{d\hat{R}}{dy_1^{(3)}}$$

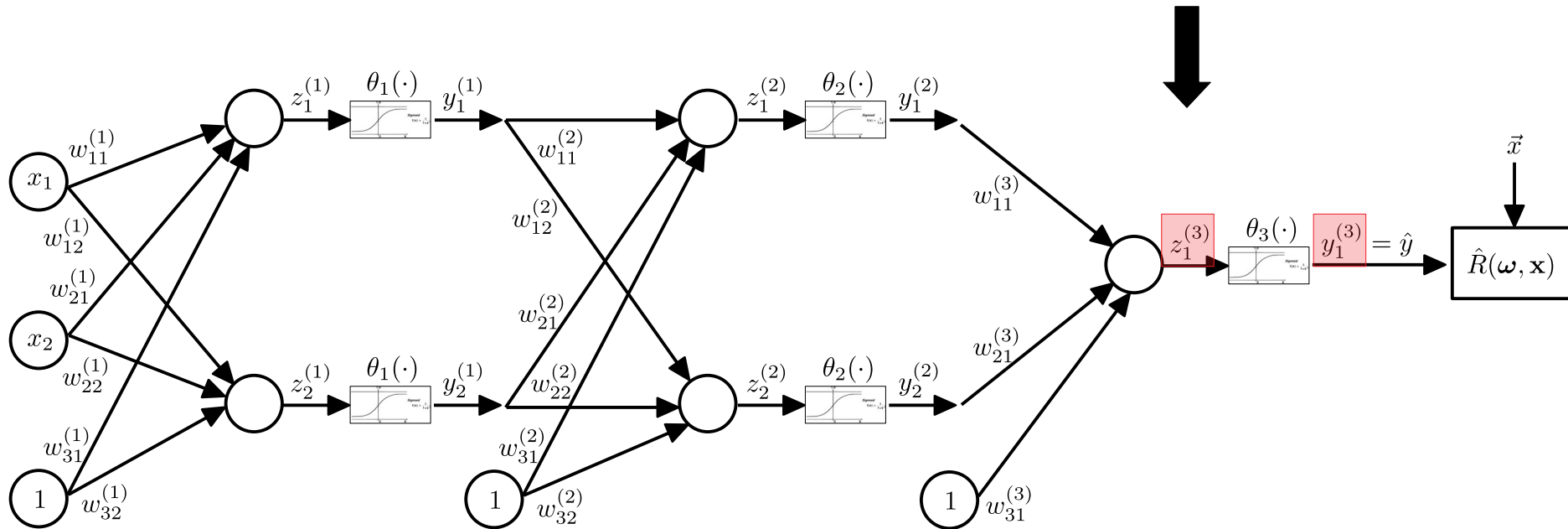


Step-2: Backward pass

- Calculate the derivatives w.r.t. the $\{\omega_{ij}^{(k)}\}$:

$$\frac{d\hat{R}}{dz_1^{(3)}}(\omega, \mathbf{x}) = \frac{d\hat{R}}{dy_1^{(3)}} \cdot \theta_3'(z_1^{(3)})$$

Already calculated in previous step



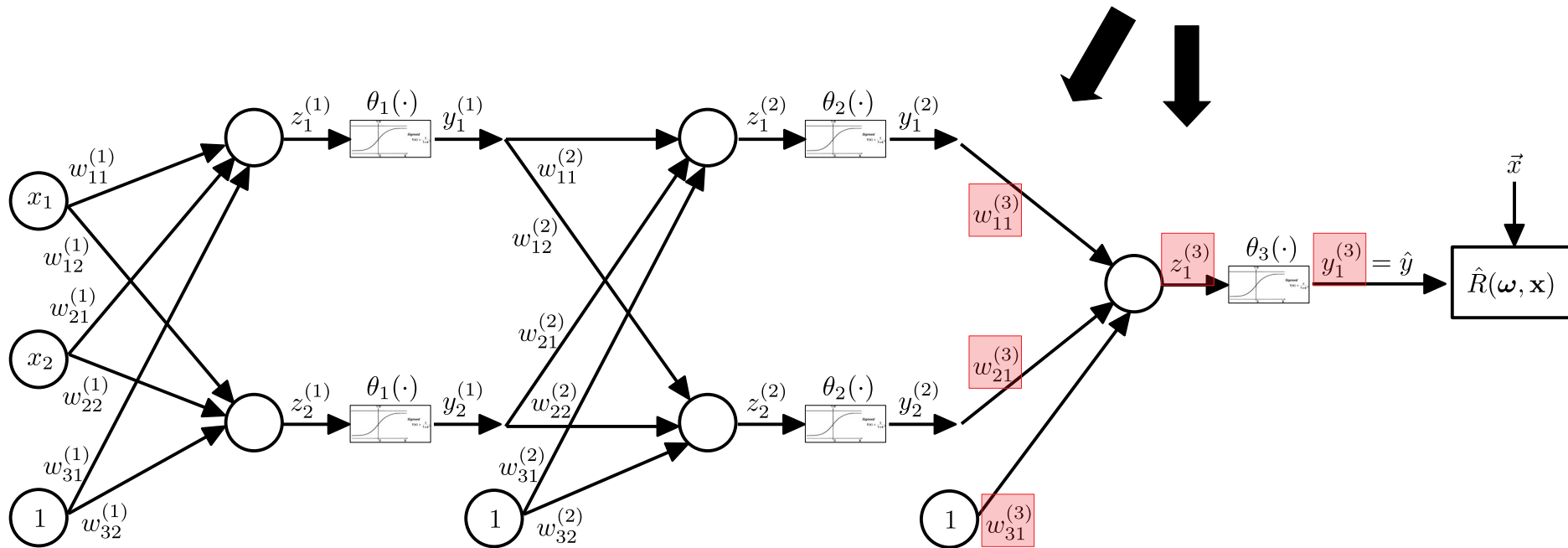
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 Already calculated in previous step

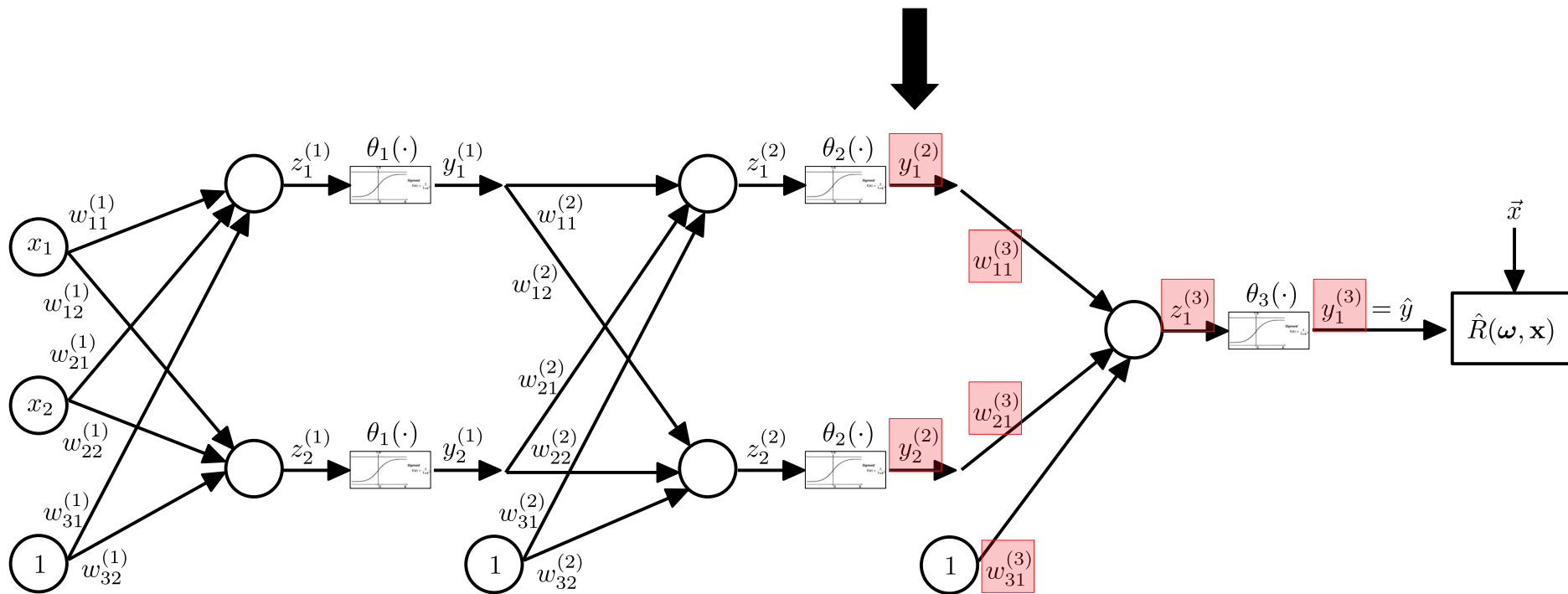


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Already calculated in previous step

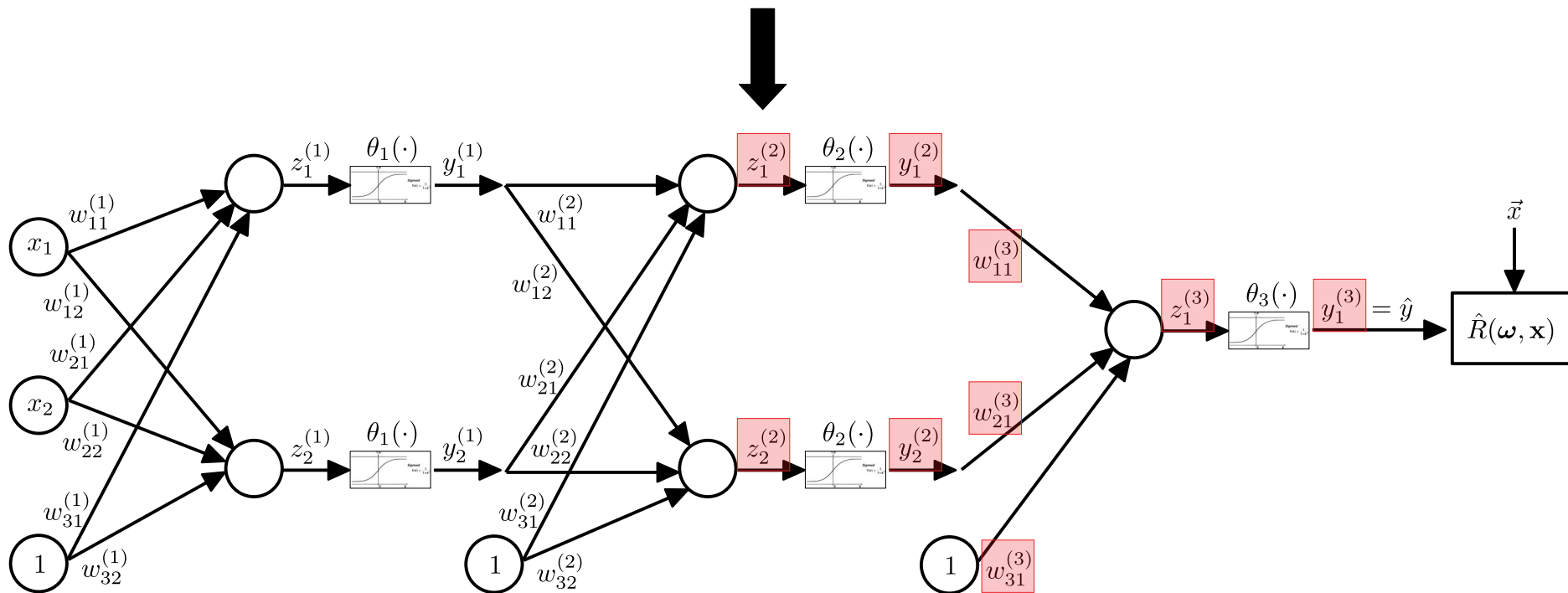


Step-2: Backward pass

- Calculate the derivatives w.r.t. the $\{\omega_{ij}^{(k)}\}$:

$$\frac{d\hat{R}}{dz_i^{(2)}}(\omega, \mathbf{x}) = \frac{d\hat{R}}{dy_i^{(2)}} \cdot \theta'_2(z_i^{(2)})$$

 Already calculated in previous step



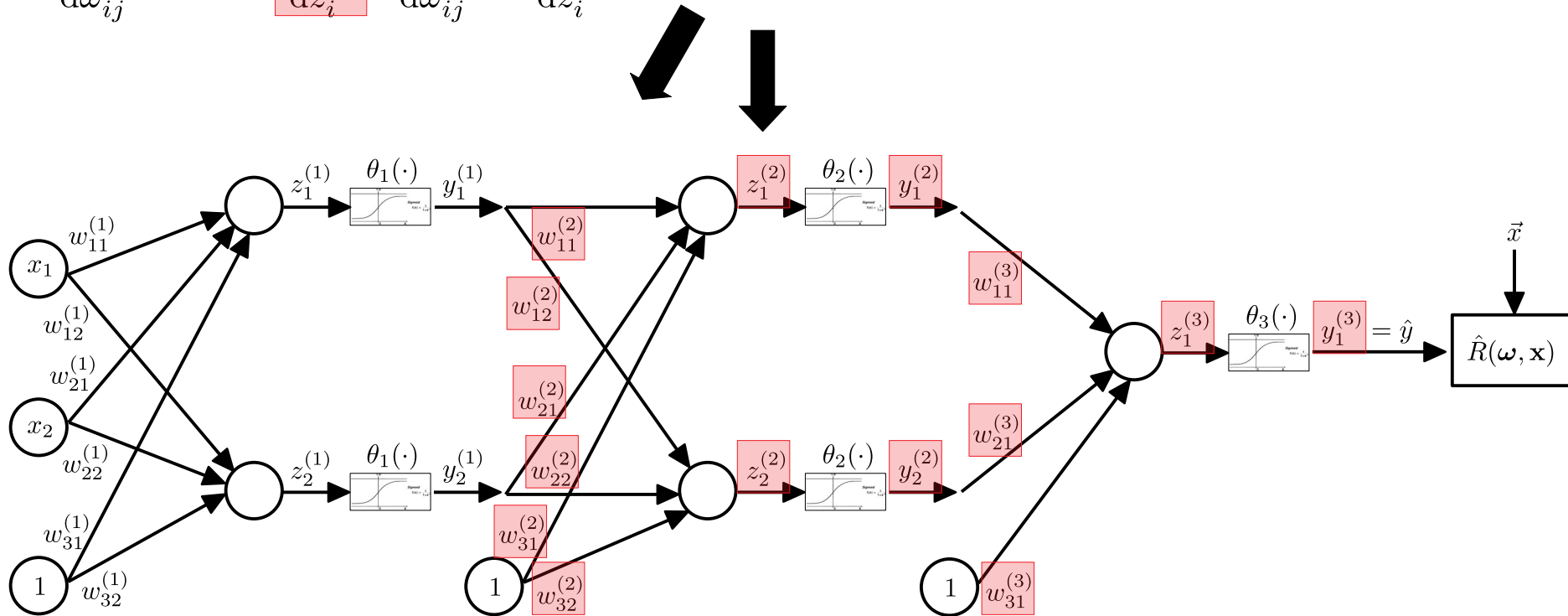
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Already calculated in previous step

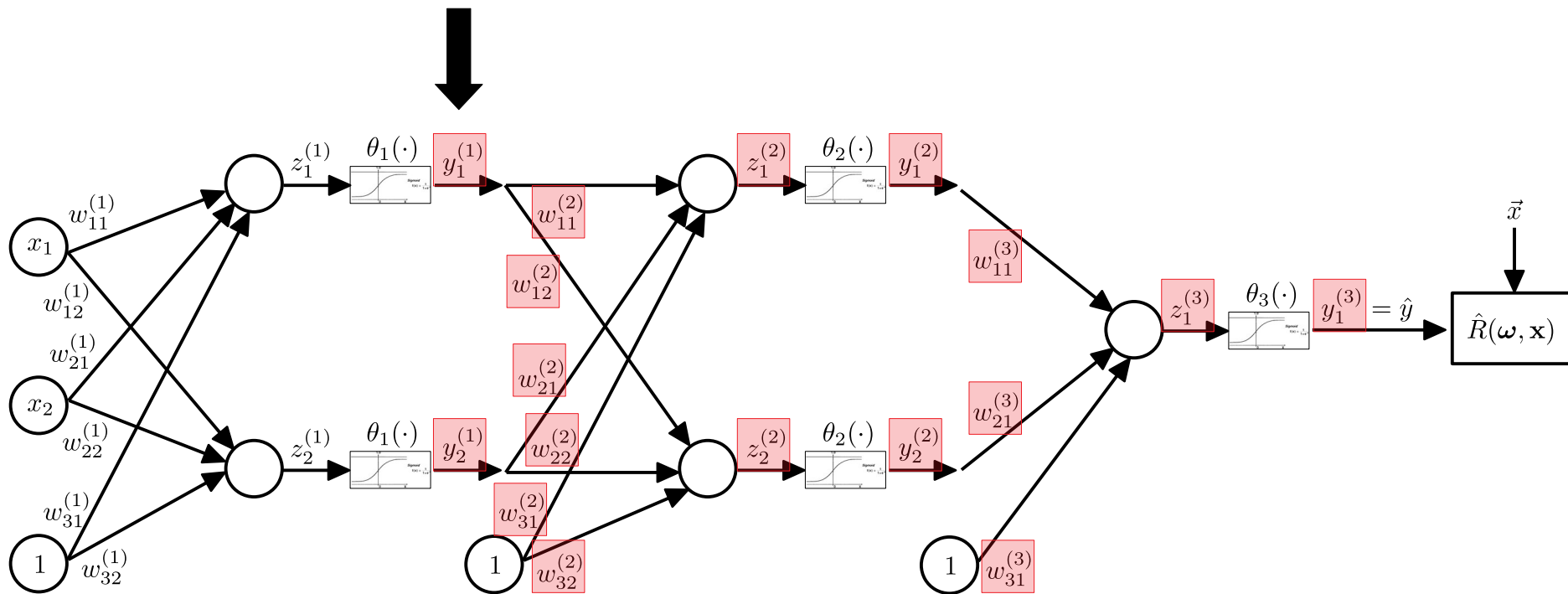


Step-2: Backward pass

- Calculate the derivatives w.r.t. the $\{\omega_{ij}^{(k)}\}$:

$$\frac{d\hat{R}}{dy_i^{(1)}}(\omega, \mathbf{x}) = \sum_{j=1}^2 \frac{d\hat{R}}{dz_j^{(2)}} \cdot \frac{dz_j^{(2)}}{dy_i^{(1)}} = \sum_{j=1}^2 \frac{d\hat{R}}{dz_j^{(2)}} \cdot \omega_{ij}^{(2)}$$

Already calculated in previous step

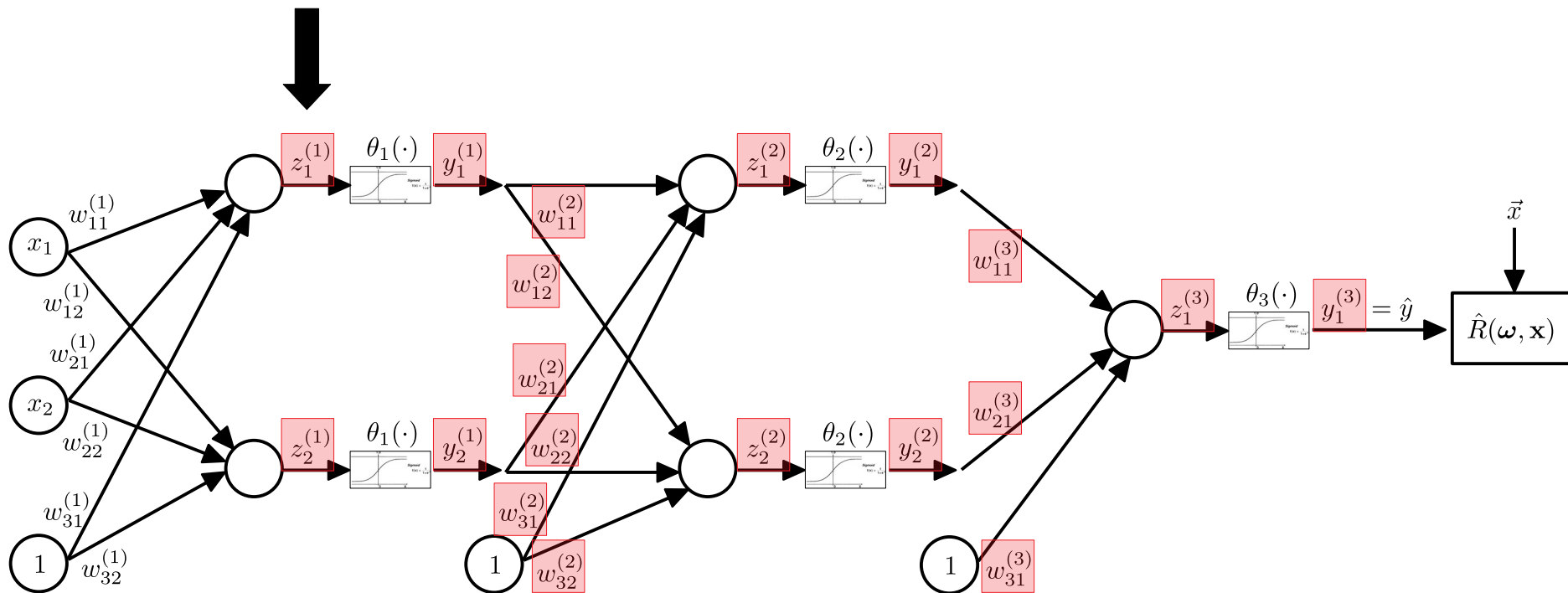


Step-2: Backward pass

- Calculate the derivatives w.r.t. the $\{\omega_{ij}^{(k)}\}$:

$$\frac{d\hat{R}}{dz_i^{(1)}}(\omega, \mathbf{x}) = \frac{d\hat{R}}{dy_i^{(1)}} \cdot \theta'_1(z_i^{(1)})$$

Already calculated in previous step



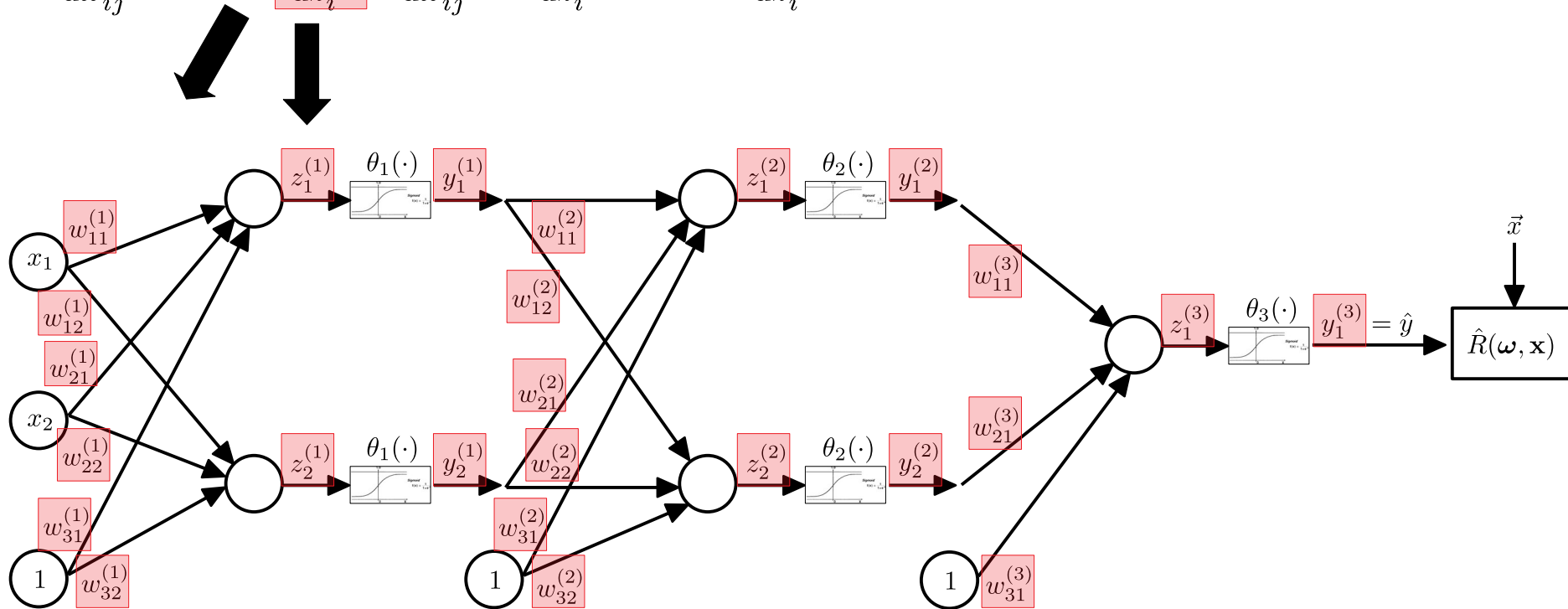
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$$\frac{d\hat{R}}{d\omega_{ij}^{(1)}}(\omega, \mathbf{x}) = \frac{d\hat{R}}{dz_i^{(1)}} \cdot \frac{dz_i^{(1)}}{d\omega_{ij}^{(1)}} = \frac{d\hat{R}}{dz_i^{(1)}} \cdot y_j^{(0)} = \frac{d\hat{R}}{dz_i^{(1)}} \cdot x_j$$

Already calculated in previous step



Backpropagation – part 2

Forward pass:

- Start with: $y_j^{(0)} = x_j$

- For each layer $k = 1 \dots N$:

$$z_i^{(k)} = \sum_j y_j^{(k-1)} \omega_{ij}^{(k)}$$

$$y_i^{(k)} = \theta_k \left(z_i^{(k)} \right)$$

Backward pass:

- Start for layer N :

$$\frac{d\hat{R}}{dy}(\omega, \mathbf{x}) = \frac{d\hat{R}}{dy^{(N)}}$$

$$\frac{d\hat{R}}{dz^{(N)}}(\omega, \mathbf{x}) = \frac{d\hat{R}}{dy^{(N)}} \cdot \theta'_N \left(z^{(N)} \right)$$

- For each layer $k = (N - 1) \dots 0$:

$$\frac{d\hat{R}}{d\omega_{ij}^{(k+1)}}(\omega, \mathbf{x}) = \frac{d\hat{R}}{dz_i^{(k+1)}} \cdot y_j^{(k)}$$

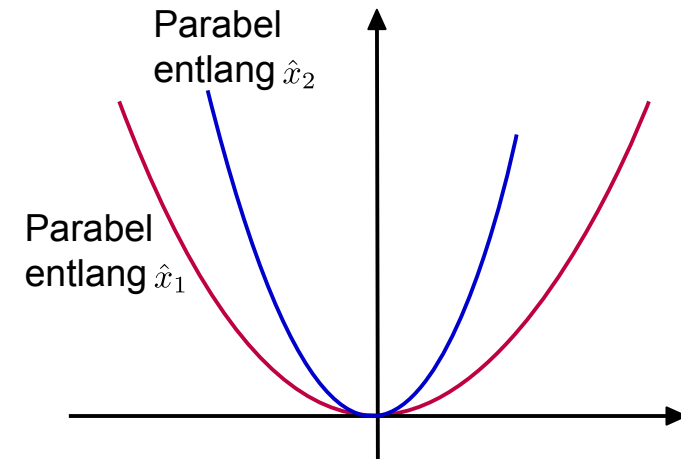
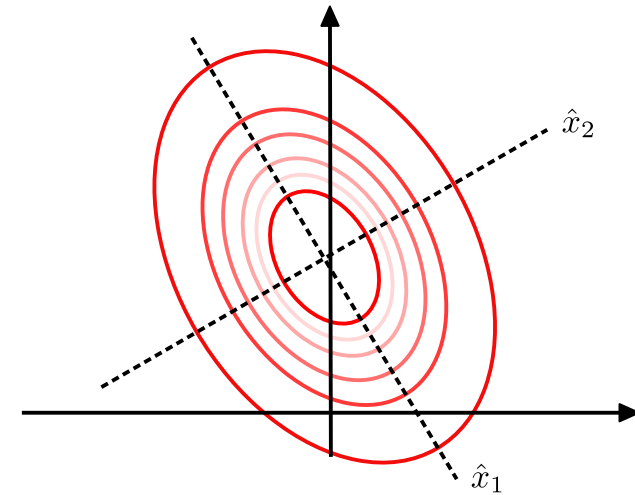
$$\frac{d\hat{R}}{dy_i^{(k)}}(\omega, \mathbf{x}) = \sum_{j=1}^n \frac{d\hat{R}}{dz_j^{(k+1)}} \cdot \omega_{ij}^{(k+1)}$$

$$\frac{d\hat{R}}{dz_i^{(k)}}(\omega, \mathbf{x}) = \frac{d\hat{R}}{dy_i^{(k)}} \cdot \theta'_1 \left(z_i^{(k)} \right)$$

Backup

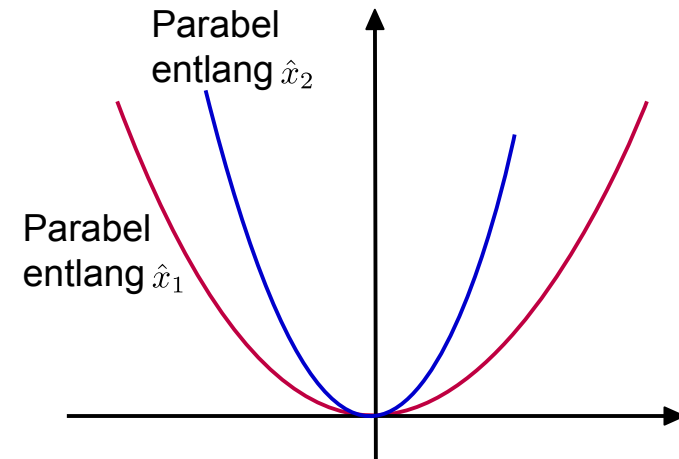
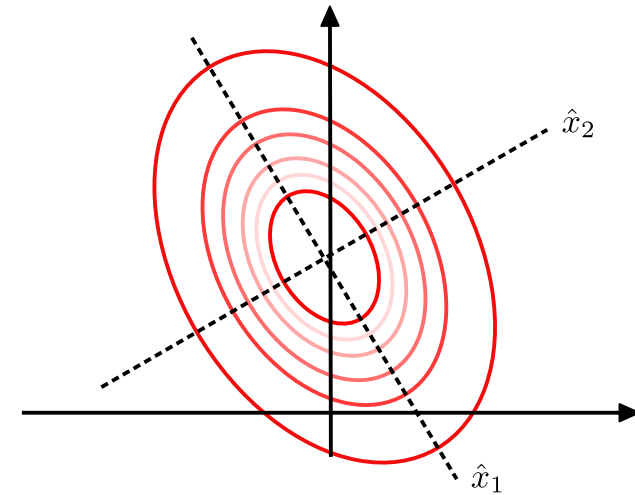
Gradientenabstieg in d Dimensionen

- In d Dimensionen lässt sich jede Parabel auf ihre Hauptachsen transformieren. Schnitte entlang der Hauptachsen führen wiederum auf Parabeln.



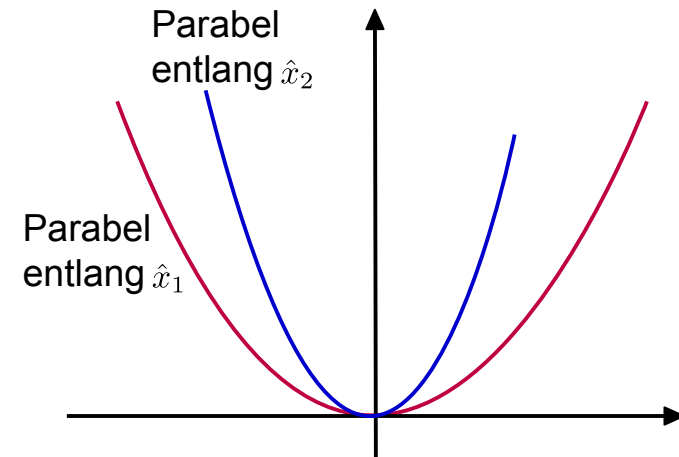
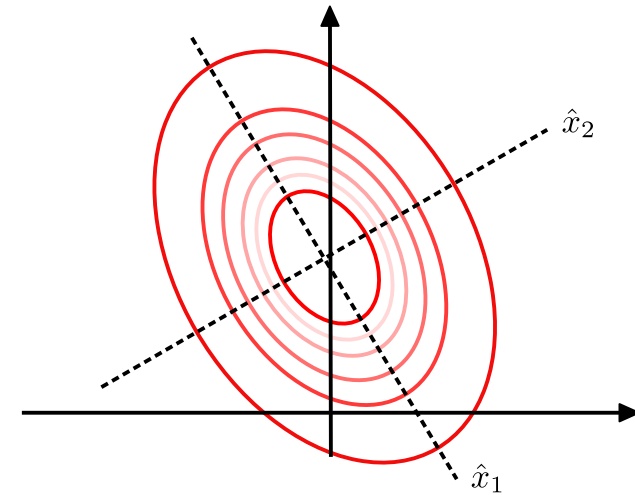
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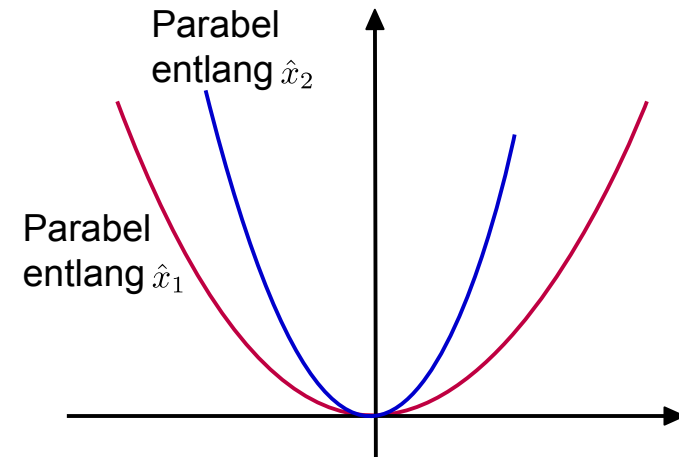
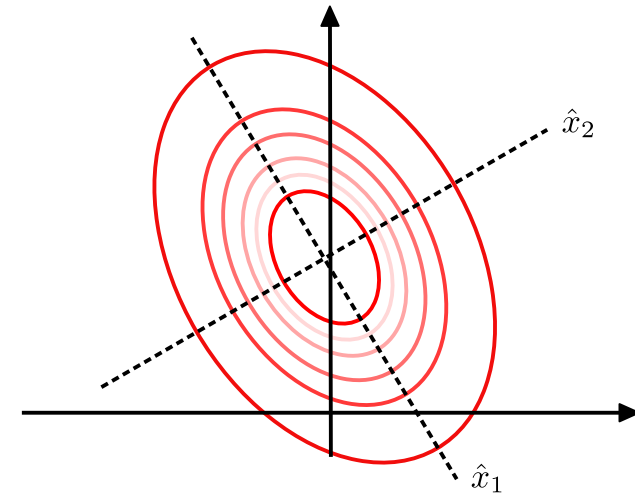
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- Wie ist η zu wählen, um optimale und garantierte Konvergenz zu erreichen?



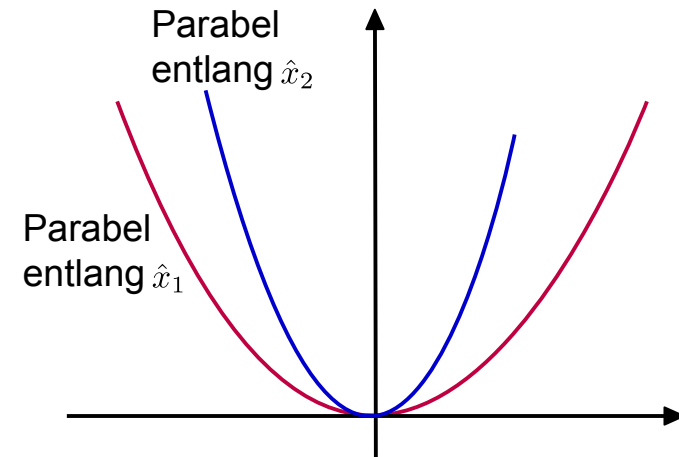
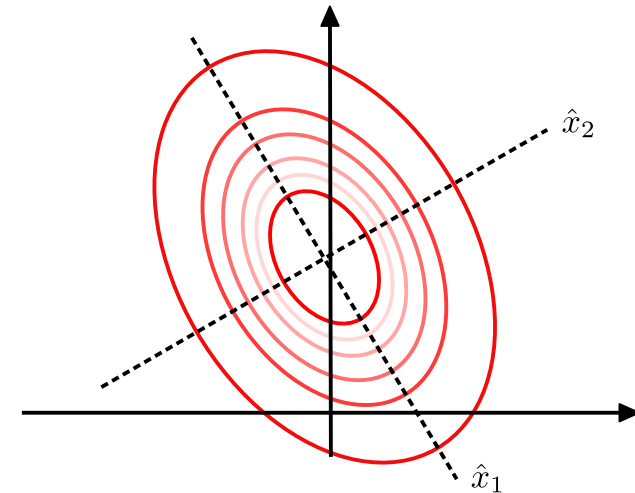
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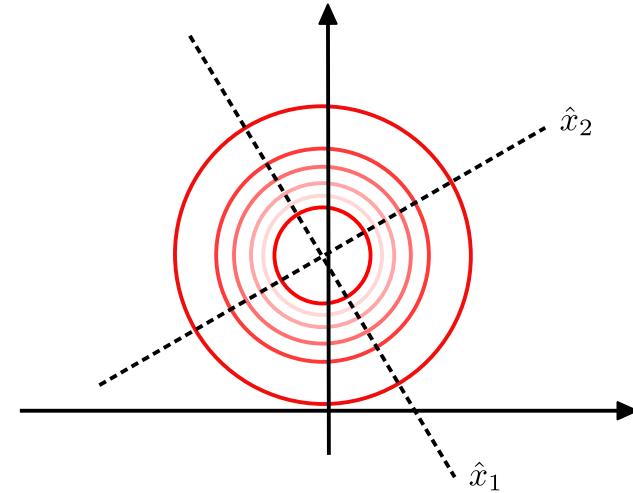
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- **NB:** Konvergenz ist umso schwieriger zu erreichen je größer die Konditionszahl der Hessematrix ist (d.h. je weiter die Eigenwerte der Hessematrix auseinander liegen).



Gradientenabstieg in d Dimensionen

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- Durch das Newtonverfahren wird das Problem automatisch gelöst. Die Multiplikation mit $H^{-1}(x)$ transformiert die Parabel auf eine Einheitsparabel.



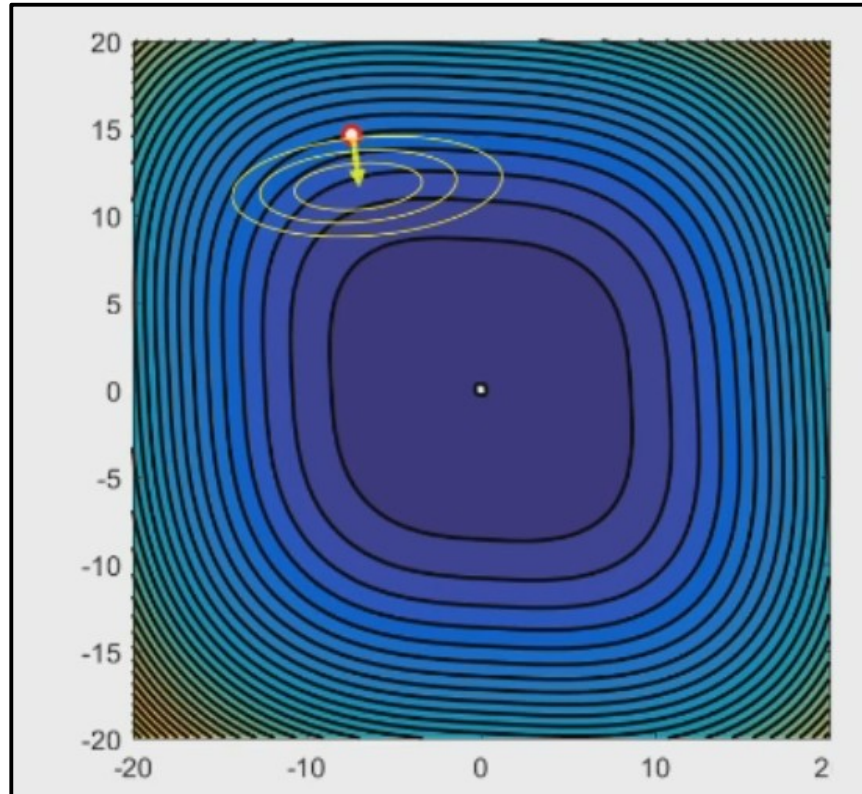
Sie können das auch durch die Aktualisierungsregel erkennen.

$$\vec{x}_{k+1} = \vec{x}_k - \underbrace{H^{-1}(\vec{x}_k) \vec{\nabla} F(\vec{x}_k)}_{\text{Transformation des Gradienten mit } \eta \equiv 1}$$

Transformation des
Gradienten mit $\eta \equiv 1$

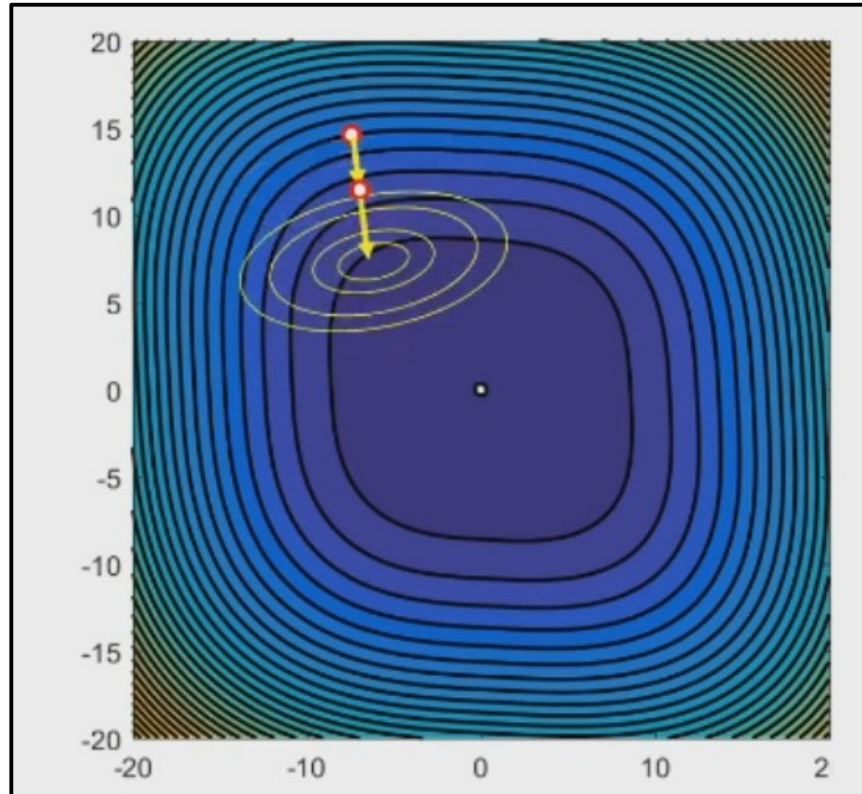
Newtonverfahren in 2 Dimensionen

- Die folgenden Folien veranschaulichen das Newtonverfahren in 2 Dimensionen:



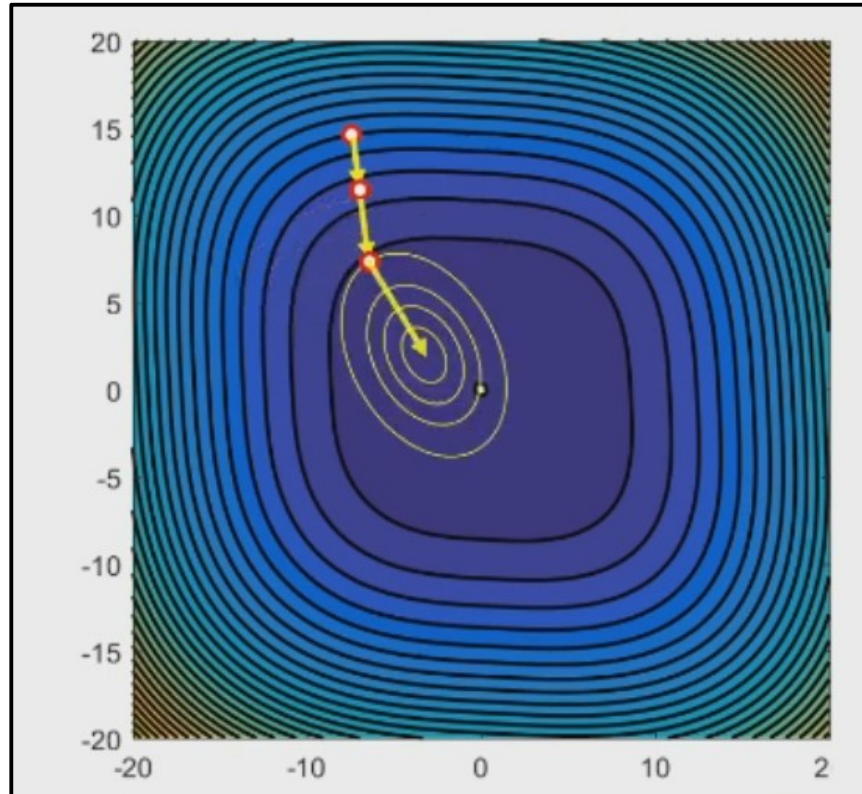
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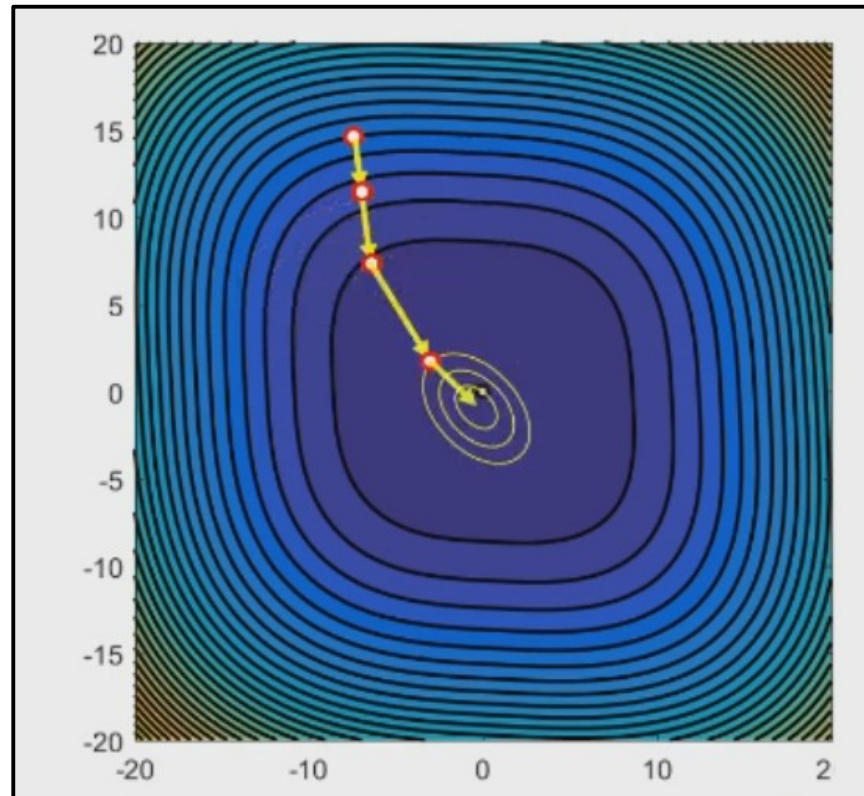
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